



# iDCS

1 0 0

Release 2

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## **Digital Communications System General Description**

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# iDCS 100 R2/OfficeServ General System Diagram



# PART 1. SYSTEM OVERVIEW

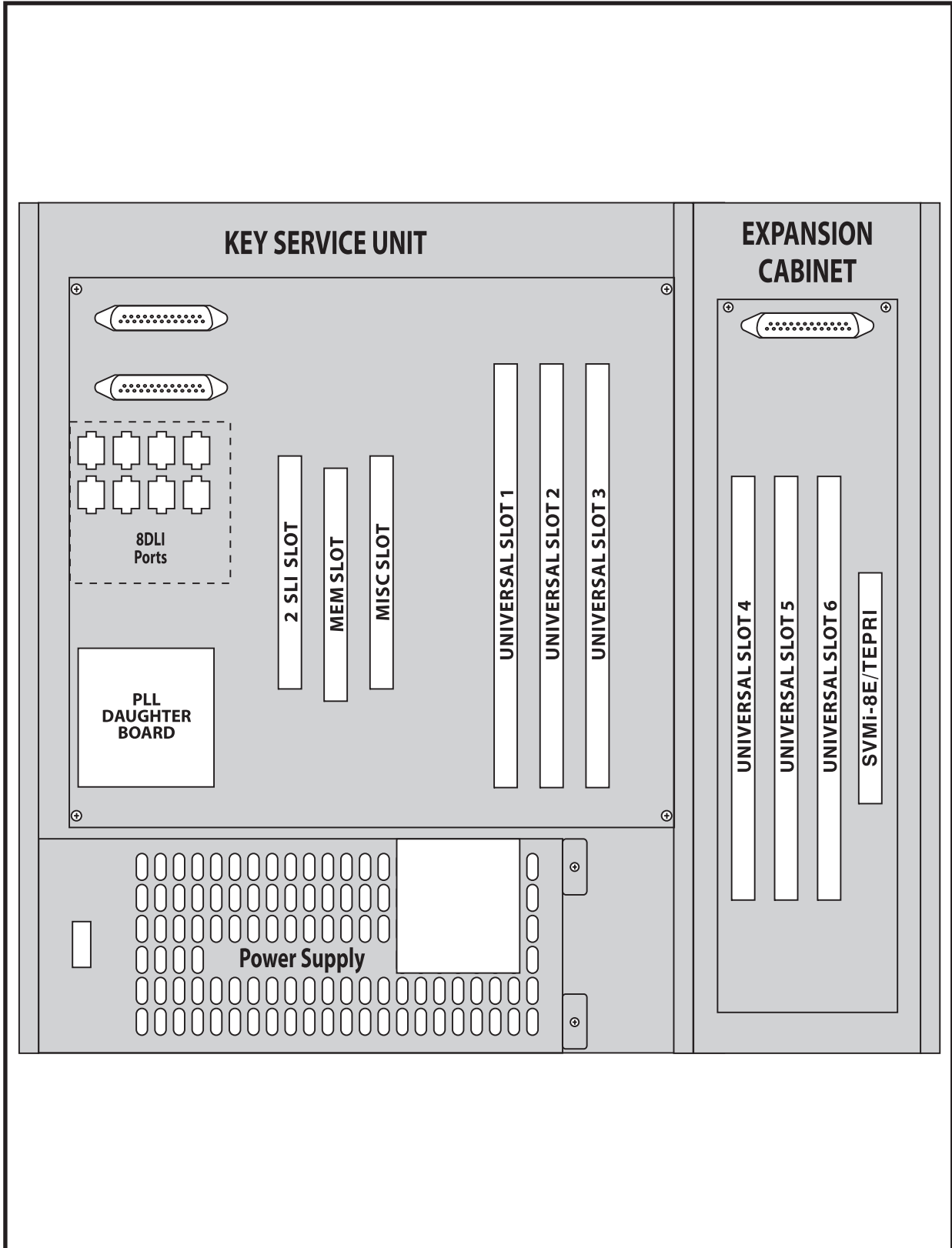
## 1.1 SIZE AND CONFIGURATION

The iDCS 100 Release 2/OfficeServ is a digital VoIP enabled telephone system designed for small businesses. It can operate with the functionality of a square key system, PABX or a combination of both (hybrid). The iDCS 100 Release 2/OfficeServ employs the very latest DSP (Digital Signal Processor) digital technology. With integrated Media Gateway Cards (MGI), local IP keysets, remote IP keysets and IP networking are easily and economically added as needed.

The iDCS 100 Release 2/OfficeServ offers a variety of interface cards that allow connection to the public telephone network or to private networks. These are generally referred to as trunk cards. Three types of telephones can be connected to the system: 1) Keysets, 2) Standard Telephones and 3) IP Keysets. Proprietary digital phones called “keysets” connect to digital line interface cards (DLI). Standard telephones generally called “single line sets” connect to single line interface cards (SLI). In addition, DLI station ports are used to connect peripheral devices such as door phones and add-on modules. Miscellaneous circuits are provided to allow such optional features as external paging, music on hold, background music, common audible devices, alarms and emergency power failure telephones. Samsung IP keysets are connected to the system via a TCP/IP network.

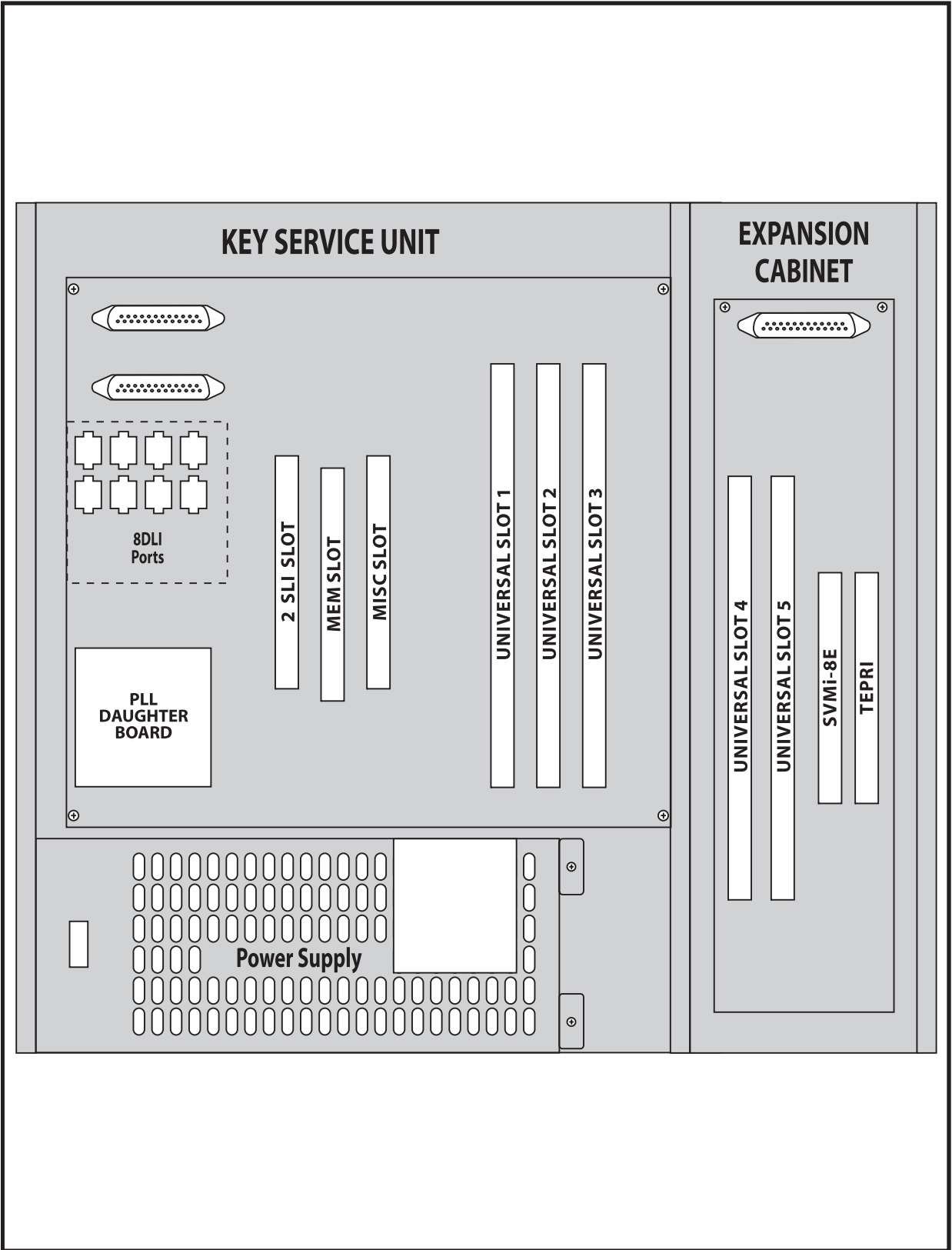
All keysets utilize a single PCB with surface-mounted components assuring the highest product quality and long life. Samsung’s customary large, easy-to-read displays and LEDs in the button design make them much easier to use. In many instances, sophisticated features are made simple through the use of friendly display prompts or push-on/push-off feature keys.

Expanding the iDCS 100 Release 2/OfficeServ system is both economical and easy. Begin with the basic Key Service Unit and then add an expansion cabinet as your business grows (See Figure 1–1, Figure 1–2). The KSU has 8 keyset ports and 3 universal card slots that can be used for stations, trunks or 2x4 combination cards. In addition, the KSU has dedicated slots for a 2SLI card and a miscellaneous function card. There is one of two expansion cabinets to choose from (type-A or type-B). A type-A expansion cabinet adds a further 3 universal slots and a dedicated slot for a Samsung Plug-In Voice Mail card or a T1/PRI card. A type-B expansion cabinet adds a further 2 universal slots and two dedicated slots for a Samsung Plug-In Voice Mail card and a T1/PRI card. The systems low density card design allows greater flexibility when configuring a system for the right combination of lines and stations. A removable memory card makes it convenient to upgrade to future feature packages as well as providing quick and easy servicing. The maximum quantities of the various station and trunk types can be seen in the table 1–1.



KEY SERVICE UNIT  
AND EXPANSION CABINET TYPE-A

**FIGURE 1-1**



KEY SERVICE UNIT  
AND EXPANSION CABINET TYPE-B

**FIGURE 1-2**

# MAXIMUM DEVICE QUANTITIES

DEVICE TYPE	PSU WITHOUT SVM	PSU WITH SVM
Stations (SLT's & DLI Devices)	56	48
DLI Devices (Keysets/AOMs/DPIMS)	56	48
Single Line Telephones	42	34
Loop Start Lines	36	36
BRI Circuits	24	24
BRI Channels	48	48
E&M Trunks	12	12
SVMi-8/SVMi-8E Ports	0	8
SVMi-4/SVMi-4E Ports	0	4
T1/PRI Digital Trunks	1(24)	1(24)
VoIP Keysets	64	64
Media Gateway Ports (MGI)	48	48

**TABLE 1-1**

## CONFIGURATION NOTES

1. Only one 2 SLI card can be installed in the system.
2. Only one SMISC card can be installed in the system, either a SMISC3 or a SMISC4 card.
3. Up to six expansion cards can be installed in the system with a type B Expansion Cabinet and five slots for a type A Expansion Cabinet.
4. Only one SVM card can be installed in the system.
5. Installing either the SVMi-8E or SVMi-4E reduces the system by one card slot. The base SVMi-8E with 4 ports uses up 4 SEPUs and with 8 ports uses 6 SEPUs. The SVMi-4E does not use up any SEPUs.
6. Only eight KDBs can be installed in the system and they must be installed on keysets connected to the (8) eight 2B+D ports on the KSU motherboard.
7. Only one TE/PRI card can be installed in the system.
8. Maximum of 3 MGI3 cards per system. Must be installed in base cabinet only. Each MGI3 card uses one universal card slot.
9. VoIP keysets do not use station cards. Each VoIP telephone requires one MGI3 port only when in use. 64 VoIP telephones share the 48 MGI ports. (IP phone to IP phone calls do not use MGI resources when both IP phones are on the same network).

## 1.2 TECHNOLOGY

System switching is accomplished by means of a custom IC "engine" that provides 128 switchable digital channels. Each of the 128 digital channels is automatically assigned to carry voice or data as required by system operation in a PCM format. In addition to the 128 channels mentioned above, the system also utilizes Digital Signal Processors or DSPs. Each DSP may be configured by the switching control program as a DTMF receiver or a C.O. tone detector on a per-call basis. The engine chip contains four DSPs and four more are added when an SMISC card is installed. This means that the system contains a total of eight DSP channels when fully expanded. The DSP channels are fully shared throughout the system as a common resource.

## **MEMORY**

The system operates using stored program control. The operating program (MPP) is stored in 32MB of SDRAM. All specific customer data is stored in 16MB of flash memory. The SDRAM, SRAM and the 512K of boot ROM are contained on the removable SMCP1 card. The SRAM containing customer database is protected by a super capacitor providing seven days of memory protection in the event of loss of AC power to the system.

## **MICROPROCESSORS**

The iDCS 100 Release 2 uses distributed processing. The system's primary processor is a 32 bit Motorola® MPC855T operating at a clock speed of 50MHz located on the SMCP1 card. Signal processing is accomplished on the main KSU board by a Motorola® MC68EC00 operating at 16 MHz. A third level of processing happens in the digital keyset.

## **1.3 PROGRAMMING**

The iDCS 100 Release 2 comes with default data. This data provides for operation within seconds after applying power. All trunks and stations are assigned according to the default numbering plan. This numbering plan is flexible and may be changed if so desired. The technician customizes this default data to meet the end user's requirements.

The system can be programmed from any display keyset without interrupting normal system operation. There are three levels of programming: TECHNICAL, CUSTOMER and STATION. The technician level has access to all programs and can allow the customer access to system programs as needed. Technician and customer access are controlled by different security passcodes.

The iDCS 100 Release 2 also allows the use of a proprietary windows based computer program called OfficeServ Manager (OSM). This permits a technician to program the system using a personal computer. OSM can be used on-site to modify the customer database or to download (save) the entire customer database to a file. This file can then be saved as a backup and uploaded when required to restore the database.

Through the use of modems, or a TCP/IP LAN connection; OSM can access an iDCS 100 Release 2 system remotely (off-site) to make database changes or perform uploads or downloads of the customer database as if the technician were on-site. When accessing the system via the LAN port, the customer's LAN must allow access through their firewall for remote access.

## PART 2. HARDWARE DESCRIPTIONS



FIGURE 2-1



FIGURE 2-2

### 2.1 KEY SERVICE UNIT

The iDCS 100 Release 2 (see Figure 2–1) is a metal cabinet containing the following:

- A power supply (120 VAC) with battery backup (48VDC) connection
- Processing, switching and power management.
- Eight 2B + D digital keyset interfaces
- One MOH/BGM input source (switch selectable between internal chimes and external input)
- One page output

### 2.2 EXPANSION CABINETS

One of two optional cabinets may be used (see Figure 2–2) and they consist of a metal case containing a back-plane PCB. The first type of expansion cabinet (type-A) comes with connectors for three expansion cards and a fourth connector for either a Samsung Plug-In Voice Mail Card or a Digital Trunk Card (TE/PRI). The second type of expansion cabinet (type-B) comes with connectors for two expansion cards and a third for a Samsung Plug-In Voice Mail card and a fourth for a Digital Trunk Card (TE/PRI). The expansion cabinet (type-A or type-B) is installed to the right of the basic KSU and connects to the KSU motherboard via a ribbon cable and two pairs of wires.

### 2.3 MAIN CONTROL PROCESSOR - SMCP1

To operate the KSU must be equipped with the SMCP1 card installed in the dedicated MEM slot. The SMCP1 provides the following:

- Switching function, 32 bit Motorola® MPC855T processor, 50 MHz
- 32 MB SDRAM for Operating System
- 1 MB SRAM (battery backed up) for Customer Database
- 16 MB Flash Memory for System Software and Customer Database Backups.

- One (1) SIO port, DB9 pin connector
- One (1) LAN port (TCP/IP)
- Five (5) Status Indication LEDs

## 2.4 INTERFACE CARDS

### 2 SLI

This card is installed in a dedicated slot on the KSU motherboard. The card provides two single line telephone interfaces equipped with OPX protection and the ability to provide a loop disconnect signal. This is the same card used on the DCS Compact and 50si.

### 2 x 4 DLI

This card provides two Caller ID-compatible loop start C.O. interfaces and four 1B+D DLI ports. KDb's cannot be used with this card. This is the same card used on the DCS Compact and 50si.

### S8DLI

This card provides eight 1B+D DLI ports. KDb's cannot be used with this card.

### 2 x 4 SLI

This card provides two Caller ID-compatible loop start C.O. interfaces, four SLI ports for industry standard single line telephones and the ability to provide a loop disconnect signal.

NOTE: This card does not provide OPX protection. This is the same card used on the DCS Compact and 50si.

### S8SLI

This card provides eight SLI ports for industry standard single line telephones and the ability to provide a loop disconnect signal.

NOTE: This card does not provide OPX protection.

### S3TRK

This card provides three Caller ID-compatible loop start C.O. interfaces with power failure transfer on the first two ports.

### S6TRK

This card provides six Caller ID-compatible loop start C.O. interfaces.

### 2 E & M x 4 DLI

This card provides two two wire (TL11M) tie line interfaces and four 1B+D DLI ports. KDb's cannot be used with this card. This is the same card used on the DCS Compact.

### S4BRI

This card provides 4 ISDN Basic Rate Interface (BRI) S/T circuits with the ability to support two channels per circuit for a total of 8 channels. A system can have up to six of these cards. These S/T circuits can be configured for station or trunk use. An NT1 is required for connection to a telephone company BRI circuit. The BRI card requires that an SPLL daughter board be installed in the KSU.

## **SMGI3 (MEDIA GATEWAY INTERFACE)**

The SMGI3 card supports up to 16 VoIP channels. There are 8 embedded on the card. An additional 8 channels can be added by plugging in the MGI3 Daughterboard.

The SMGI3 card has the following capabilities on a per channel basis:

- H.323 IP Trunking (VoIP connections to other H.323 gateways)
- SIP IP Trunking
- ITP Keysets (local and remote)
- IP Networking (networking multiple iDCS 100 Release 2 and iDCS 500 Release 2 systems)
- G.723.1 (5.3k - 6.4k) CODEC
- G.729 (8k) CODEC
- G.729A (8k) CODEC
- G.711 (64k) CODEC
- T.38 Fax CODEC
- Out-of-band signalling of DTMF tones
- Inband signalling of DTMF tones

Note: A maximum of 3 SMGI3 cards can be installed per iDCS 100 Release 2 system for a total of 48 VoIP channels. SMGI3 can only be installed in any universal slot in the base cabinet.

## **TE/PRI**

When programmed as a T1 this card provides up to 24 trunk circuits in any combination of the following:

- Loop start lines
- DID (Direct Inward Dialing)
- Ground start lines
- E & M tie lines or two way DID calling

When the card is programmed as a PRI it will provide 23 bearer channels and 1 data channel (23B+D). This card can only be installed when a Type A or Type B expansion cabinet is installed.

## **SPLL Daughter Board**

This daughter board is required to provide clocking for the S4BRI card and/or a TEPRI card. If an S4BRI or TEPRI card is to be installed an SPLL daughter board must also be installed.

NOTE: Only one SPLL daughter board is required per system however many S4BRI cards are installed.

## **SMISC3 - MISCELLANEOUS CARD**

This optional card provides the following:

- A second MOH/BGM input
- Three general purpose relays
- One alarm sensor contact pair
- Four Caller ID DSP circuits for decoding analog CID
- Four Caller ID DSP circuits to generate CID to analog station ports
- Connectors for internal modem board
- SIO Port 1 control dedicated to internal modem. (Port not physically available on board. Port is internally routed to MCP-1 via 3-pin connector).

NOTE: Use either the SMISC3 or SMISC4 card but not both.

## **SMISC4 - MISCELLANEOUS CARD**

This optional card provides the following:

- A second MOH/BGM input
- Three general purpose relays
- One alarm sensor contact pair
- Four Caller ID DSP circuits for decoding analog CID
- Four Caller ID DSP circuits to generate CID to analog station ports
- Connectors for internal modem board
- SIO Port 1 control dedicated to internal modem. (Port not physically available on board. Port is internally routed to MCP-1 via 3-pin connector).
- 4 Port Automated Attendant

NOTE: Use either the SMISC3 or SMISC4 card but not both.

## **FKDBD - iDCS KEYSET DAUGHTERBOARD (Digital)**

If your iDCS keyset is connected to a Digital Line Interface (DLI) port that supports 2B+D operation (your installing company can determine this) you may install a daughter module that provides a Digital Line Interface (DLI) port for connection of a digital station device such as a keyset or 64 button module.

## **KDb-DLI - DCS KEYSET DAUGHTERBOARD (Digital)**

This board, if installed in a digital keyset connected to one of the eight DLI ports on the motherboard, will provide a second DLI port for the connection of a digital station device.

## **FKDBS - iDCS KEYSET DAUGHTERBOARD (Analog)**

If your iDCS keyset is connected to a Digital Line Interface (DLI) port that supports 2B+D operation (your installing company can determine this) you may install a daughter module that provides a Single Line Interface (SLI) port for connection of a standard telephone device such as a cordless phone.

NOTE: The circuit on a FKDBS does not provide a disconnect signal or have the overvoltage protection necessary for OPX operation. Only one KDB can be installed on a keyset.

## **KDb-SLI - DCS KEYSET DAUGHTERBOARD (Analog)**

This board, if installed in a digital keyset connected to one of the eight DLI ports on the motherboard, will provide an SLI port for the connection of a standard telephone device.

NOTE: The SLI port on a KDb-SLI cannot provide disconnect signal or OPX protection.

## **iDCS KDB-FULL DUPLEX (FKDBF)**

The standard speakerphone mode of operation for a iDCS keyset is "half duplex". This means that you cannot transmit and receive speech at the same time. Adding a FKDBF to your keyset will convert the speakerphone into full duplex mode enhancing its operation. In addition the FKDBF may have up to three (3) external microphones attached to it for conference room type applications. These microphones require an "EXTMIC" key programmed on the keyset to activate or deactivate them.

NOTE: It may be added to any iDCS 28 button or iDCS 18 button keyset.

## **MODEM DAUGHTERBOARD**

The modem daughterboard plugs on to either the SMISC3 or SMISC4 Miscellaneous Card. This internal modem provides a 56k/V90 connection to the system for remote administration or programming. This card has a default extension number of 359 and eliminates the need for an external modem, serial cable, single line telephone port on a serial I/O port on the system.

## **2.5 OTHER CARDS**

### **SVMi-8E**

The SVMi-8E is a self contained plug in Voice Mail and Auto Attendant card for the DCS, DCS 50si, iDCS 500, and iDCS 100. It is designed to meet the demands of the sophisticated voice mail user without sacrificing simplicity.

The SVMi-8E may act as an Auto Attendant system only, a Voice Mail System only or both. Out of the box the SVMi-8E can handle 4 calls simultaneously. It can be easily upgraded to handle up to 8 calls simultaneously.

No external line or power connections are necessary, these are accomplished directly through the phone system.

At the time of this writing the memory capacity is about 140 with a HD and 7 hours with a Compact Flash, although as time goes on, improvements in technology will allow for changes in storage time.

The SVMi-8E's modular design allows it to be expanded to add voice ports as needed. Only one SVMi-8E card can be installed in a system. Do not use other voice mail system in combination with a SVMi-8E.

### **SVMi-4E**

The SVMi-4E is a self contained plug in Voice Mail and Auto Attendant card for the DCS Compact, DCS 50si, and iDCS 100. It is designed to meet the demands of the sophisticated voice mail user without sacrificing simplicity.

The SVMi-4E may act as an Auto Attendant system only, a Voice Mail System only or both. The SVMi-4E can handle up to 4 calls simultaneously.

No external line or power connections are necessary, these are accomplished directly through the phone system.

At the time of this writing the memory capacity is about 2.5 hours, although as time goes on, improvements in technology will allow for changes in storage time.

### **S4WLI**

The S4WLI card is an interface card providing a wireless solution for the iDCS 100 Release 2 system and provides the wired interface between the iDCS 100 Release 2 / OfficeServ system and up to 4 WBS24s (WLAN Base Station 2.4 GHz). The wired interface uses 2B+1D DASL (Digital Adapter Subscriber Loops), and communicates with the MCP2 card using DPRAM (Dual Ported RAM).

A maximum of one S4WLI card can be mounted on the iDCS 100 Release 2 system, and the S4WLI can interoperate with a maximum of 4 WBS24s. Since two DASL lines are connected to one WBS24, four simultaneous phone calls are possible through each of the WBS connections. Therefore, one S4WLI board can support a maximum of 16 voice channels.

## 2.6 STATION EQUIPMENT

### 2.6.1 iDCS SERIES EQUIPMENT

#### iDCS 28D KEYSET (See Figure 2–1)

- 32 character display (2 x 16) with three associated soft keys and a scroll key
- 28 programmable keys with tri-colored lights
- Four fixed function keys
- Terminal Status Indicator
- Built-in speakerphone
- Eight selectable ring tones
- UP/DOWN buttons for digital control of speaker, handset and ringer volumes
- Desk- or wall-mounted
- Available in dark gray or light gray



FIGURE 2-1

#### iDCS 18D KEYSET (See Figure 2–2)

- 32 character display (2 x 16) with three associated soft keys and a scroll key
- 18 programmable keys with tri-colored lights
- Four fixed function keys
- Terminal Status Indicator
- Built-in speakerphone
- Eight selectable ring tones
- UP/DOWN buttons for digital control of speaker, handset and ringer volumes
- Desk- or wall-mounted
- Available in dark gray or light gray



FIGURE 2-2

#### iDCS 8D KEYSET (see Figure 2–3)

- 32 character display (2 x 16) with three associated soft keys and a scroll key
- 8 programmable keys with tri-colored lights
- Four fixed function keys
- Terminal Status Indicator
- Built-in speakerphone
- Eight selectable ring tones
- UP/DOWN buttons for digital control of speaker, handset and ringer volumes
- Desk- or wall-mounted
- Available in dark gray or light gray

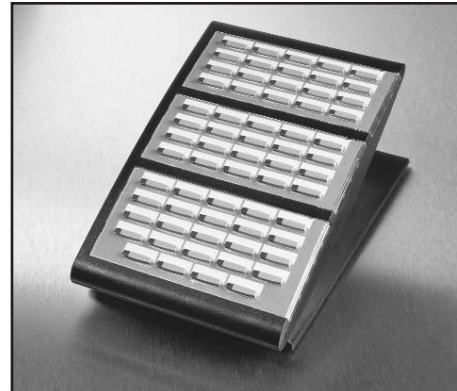


FIGURE 2-3

Note: This keyset type cannot use keyset daughter boards or the 14 button strip.

### **iDCS 64B AOM** (See Figure 2-4)

- 64 programmable keys with red lights
- A maximum of 4 can be assigned to any keyset to provide additional programmable keys
- A maximum of 32 per system
- Available in dark gray or light gray



**FIGURE 2-4**

### **iDCS 14B STRIP** (See Figure 2-5)

- 14 programmable keys with red lights
- A maximum of one can be added to any 28D or 18D keyset to provide additional programmable keys
- Available in dark gray or light gray



**FIGURE 2-5**

### **iDCS KDB-DIGITAL LINE INTERFACE (FKDBD)**

This is a daughterboard that can be installed only in the 18 or 28 button keyset. The FKDBD will provide one additional DLI circuit for the connection of any digital station device such as a keyset, add-on module or DPIM. This FKDBD will only operate when the keyset is connected to an 8 port DLI card so it can use the second B channel. Each port on this card is intended for connection to one telephone. Connecting multiple telephones to a port may result in incorrect operation or damage to the card.

Note: Only one KDB can be installed on a keyset.

### **iDCS KDB-SINGLE LINE INTERFACE (FKDBS)**

This is a daughter board that can be installed only in the 18 or 28 button keyset. The FKDBS will provide one additional SLI circuit for the connection of any standard telephone device. This FKDBS will only operate when the keyset is connected to an 8 port DLI card it can use the second B channel. Each port on this card is intended for connection to one telephone. Connecting multiple telephones to a port may result in incorrect operation or damage to the card.

Note: The circuitry on a FKDBS does not provide a loop open disconnect signal or have the over-voltage protection necessary for OPX operation. Only one KDB can be installed on a keyset.

## iDCS KDB-FULL DUPLEX (FKDBF)

This is a daughter board that can be installed only in the 18 or 28 button keyset. The standard speakerphone mode of operation for a iDCS keyset is “half duplex”. This means that you cannot transmit and receive speech at the same time. Adding a FKDBF to your keyset will convert the speakerphone into full duplex mode enhancing its operation. The FKDBF does not require a second “B” channel like the FKDBD or FKDBS and so can be used on a 16 DLI card. In addition the FKDBF may have up to three (3) external microphones attached to it for conference room type applications. These microphones require an “EXTMIC” key programmed on the keyset to activate or deactivate them.

Note: Only one KDB can be installed on a keyset.



FIGURE 2-6



FIGURE 2-7

## DOOR PHONE INTERFACE MODULE (DPIM) & DOOR PHONE

(see Figures 2–6 and 2–7)

- The DPIM adapts any DLI circuit for use with the door phone unit
- Commonly used to request entry through locked doors (interior or exterior) or as a room monitoring box
- Provides contact control to be used with customer-provided electric door lock
- Door phone is wall-mounted
- Door phone is weather resistant

### 2.6.2 DCS SERIES EQUIPMENT

The iDCS 100 Release 2/OfficeServ is compatible with the following models of Samsung’s earlier DCS Keyset family:

- LCD 24B
- LCD 12B
- 7B Keyset
- 32B Add-On Module
- 64 Button Module

## 2.6.3 OfficeServ™ ITP-5000 SERIES EQUIPMENT

### ITP-5012L IP KEYSET (See Figure 2–8)

- Built-in speakerphone
- Five fixed function keys
- 3 Inch x 2.25 LCD display with twelve associated soft keys and a scroll wheel
- UP/DOWN buttons for digital control of speaker, hand-set and ringer volumes
- Eight selectable ring tones
- Navigation key



FIGURE 2-8

### ITP-5021D IP KEYSET (See Figure 2–9)

- 32 character display (2 x 16) with three associated soft keys and a scroll key
- Built-in speakerphone
- 21 programmable keys with tri-colored LEDs
- Five fixed function keys
- UP/DOWN buttons for digital control of speaker, hand-set and ringer volumes
- Eight selectable ring tones
- Desk or wall-mounted



FIGURE 2-9

## 2.6.4 OfficeServ™ SOFTPHONE

Samsung OfficeServ™ Softphone is a software-based application that turns your computer into a full-featured Samsung IP telephone. It is installed directly onto your laptop or desktop PC running Microsoft Windows XP or 2000 operating system. Once a USB headset or a USB handset is connected; the Softphone delivers virtually identical functionality as the ITP-5012 L and ITP-5021D desktop ITP phones.

OfficeServ™ Softphone is ideal for telecommuter and mobile users. Remote workers can simply connect their laptop to the corporate network, snap in a USB headset, and function as if they were in their own office. They can place, receive, and handle calls on both the internal and external network, providing a truly portable and practical solution.

## 2.6.5 OfficeServ™ Wireless

### WIRELESS ACCESS POINT (WBS24 COMBO) (See Figure 2-10)

The wireless access point (WBS24 Combo) provides the wireless coverage to the building. It supports IEEE 802.11b WLAN standard for both voice and data. It gives IP packets priority to the voice. The quality of the service for voice is always guaranteed. It takes wireless voice IP packets from the wireless handset and converts them to the TDM digital packet and send to the iDCS 500 R2 system.



**FIGURE 2-10**

### Highlights of WBS24 Features

- Easy to manage  
All access points programming are done through the MMCs. Users can use either KMMC or PCMMC to do the programming.
- Support 4 voice calls simultaneously  
It can handle 4 simultaneous voice conversations per access point. Built-in LEDs indicate the voice channels usage.
- Adjustable transmission power to accommodate demand coverage or density  
5 levels of power adjustment: from 10 mW/10 dBm to 100 mW/20dBm
- Built-in 128-bit WEP security and default hidden system ID (SSID)
- Built-in Web server for status monitor and software upgrading  
Software upgrade can be done through wireless connection. There is no need to remove the unit or make physical wire connection to perform software upgrade.
- One connectors for voice and power and one connector for data  
The cable to WLI supplies in-line power and supports voice application. Optional data connection to the data network can be resided in complete different subnet.

## WIRELESS INTERNET PHONE (WIP-5000M HANDSETS) (see Figure 2-11)

Wireless Internet Phone (WIP-5000M) is a compact handheld unit that works within the Samsung OfficeServ Wireless system. The three ounce handset comes with a rich set of features. Its graphical display and menu-driven function make it very simple to use. The handset package comes with a two-hour fast charging unit, a leather carrying case and a headset with hook switch control.

### Highlights of WIP-5000M Features

- Caller name and number display
- Call Waiting
- Voice mail indication
- Hot key for voice mail access
- System hold
- Call transfer
- Call forward
- Call mute
- Call pick up
- Do not disturb
- Dynamic soft keys
- Hard keys for TRANSFER, HOLD, and CONFERENCE
- Redial
- Pre-dial
- Local phone book with room for 64 numbers - alphanumeric.
- Hot key for vibrator function (\*)
- 32 call log (incoming & outgoing)
- Adjustable volume
- 10 different ringer tones and adjustable ringer volume
- Hot key for keypad lock/un-lock (#)
- Microphone mute key
- Talk/standby time 2.5/25 hours
- 2 hours fast charger
- Spare battery slot in charger
- Weight 3.2 oz including battery
- Support two system registration
- Built-in Web server for status monitor and software upgrading
- Software upgrade through wireless connection



FIGURE 2-11



# PART 3. SPECIFICATIONS

The following tables provide technical data for the iDCS 100 Release 2 hybrid/key telephone system.

<b>3.1 ELECTRICAL SPECIFICATIONS</b>	
AC INPUT	112 (88—132) VAC (48—63 Hz)
POWER CONSUMPTION (MAX)	97 WATTS MAXIMUM FUSE RATING 5 AMP
BTU RATING (MAX)	5.5 BTU / MINUTE
DC OUTPUT	+5 VOLTS 3.0 AMPS MAXIMUM -5 VOLTS 0.5 AMPS MAXIMUM -56 VOLTS 1.7 AMPS MAXIMUM
BATTERIES	10—40 AMPS 48 VOLTS MAXIMUM CHARGE CURRENT 0.4 A MAXIMUM DISCHARGE RATE 2.5 A

<b>3.2 DIMENSIONS AND WEIGHTS</b>				
	<b>HEIGHT</b>	<b>WIDTH</b>	<b>DEPTH</b>	<b>WEIGHT</b>
iDCS 100 Basic System: Single Cabinet	18.5"	14.5"	5.75"	20 lb.
Expanded System	18.5"	20.5"	5.75"	27.5 lb.
Digital Keypad	4.25"	8.5"	9"	2.563 lb.
ITP-5021D	4"	10.5"	8.5"	2.340 lb.
ITP-5012L	4"	10.5"	8.5"	2.570 lb.
iDCS 14B Strip	5"	1.625"	8"	5.5 lb.
iDCS 64B AOM	4"	5.25"	9"	1.1 lb.
32 Button Add-On Module	4.25"	4.25"	9"	1.188 lb.
64 Button Add-On Module	4.25"	6"	9"	1.25 lb.
Door Phone	5"	3.88"	1.25"	6.8 oz.

### 3.3 ENVIRONMENTAL LIMITS

OPERATING TEMPERATURE	32—104 °F / 1—40 °C
STORAGE TEMPERATURE	-13—158 °F / -10.5—70 °C
HUMIDITY	10%—90% Non-Condensing

### 3.4 CABLE REQUIREMENTS

EQUIPMENT	CABLE	AWG	MAX FEET	MAX METERS
DIGITAL KEYSETS	1 PR. TWISTED	24	1300	400
ADD-ON MODULE	1 PR. TWISTED	24	1300	400
SINGLE LINE STATION	1 PR. TWISTED	24	3000	1 KM
DOOR PHONE	2 PR. TWISTED	24	330*	100
ITP KEYSET	2 PR. CAT 5	22	330*	100

\*This is the maximum length of the cable between the door phone and the DPIM. The DPIM can be installed up to 900 cable feet from the KSU.

### 3.5 SYSTEM TONES

TONE	FREQUENCIES	CADENCE
DIAL TONE	350 + 440 Hz	Continuous
RINGBACK TONE	440 + 480 Hz	1 sec on + 3 sec off
BUSY TONE	480 + 620 Hz	0.5 sec on + 0.5 sec off
DND / NO MORE CALLS	480 + 620 Hz	0.25 sec on + 0.25 sec off
ERROR TONE	480 + 620 Hz	0.25 sec of each tone
CONFIRMATION TONE	350 + 440 Hz	Three bursts of tone 0.1 sec on + 0.1 sec off
TRANSFER / CONF	350 + 440 Hz	0.05 sec of tone 1/0.05 sec of tone 2

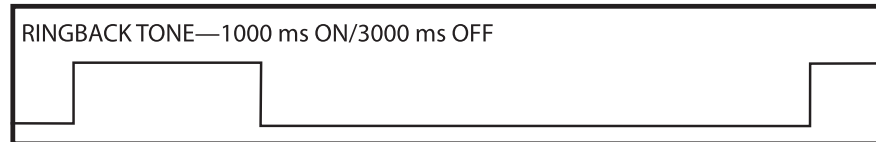
# SYSTEM TONES

Intercom Dial Tone—A steady tone that indicates you can begin dialing.



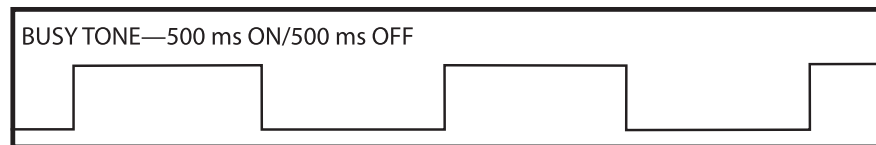
CONTINUOUS

Ringback Tone—Indicates the station you dialed is ringing.



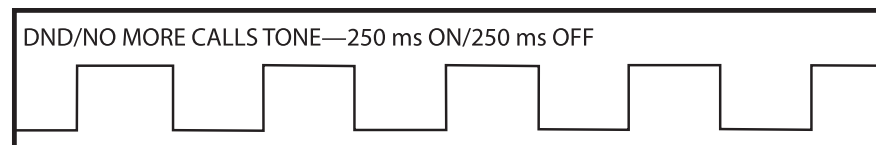
CONTINUOUS

Busy Signal—Indicates the station you dialed is busy.



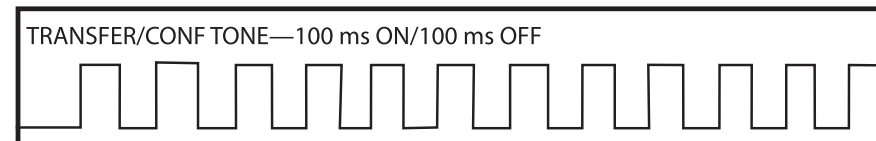
CONTINUOUS

DND/No More Calls Tone—Fast busy tone advises you the station you dialed is in the Do Not Disturb mode or cannot receive any more calls.



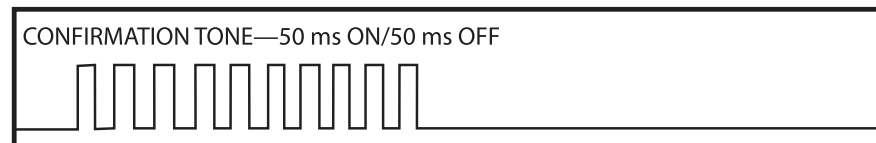
FOR TEN SECONDS

Transfer/Conference Tone—Indicates your call is being held and you can dial another party.



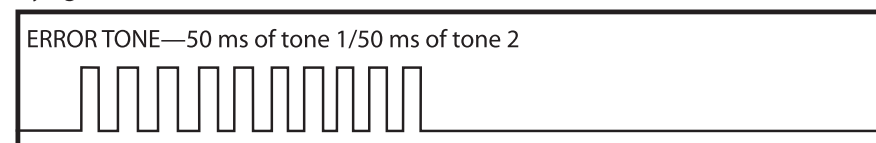
CONTINUOUS

Confirmation Tone—Very short beeps followed by dial tone indicate you have correctly set or canceled a system feature.



FOR ONE SECOND  
(programmable)

Error Tone—A distinctive two level beeping tone indicates you have done something incorrectly. Try again.



FOR THREE SECONDS

### 3.6a KEYSSET LED INDICATIONS

CONDITION	LED COLOR	LED ON	LED OFF
LINE IDLE	OFF	—	OFF
LINE IN USE	RED / GREEN	STEADY	—
RECALL	AMBER	500 ms	500 ms
CALL ON HOLD	RED / GREEN	500 ms	500 ms
RINGING C.O. CALL	GREEN	100 ms	100 ms
RINGING INTERNAL CALL	GREEN	100 ms	100 ms
DND INDICATION	RED	112 IPM for 500 ms	500 ms

### 3.6b TERMINAL STATUS INDICATIONS

CONDITION	LED COLOR	LED ON	LED OFF
BUSY / OFF HOOK	RED	STEADY	—
INTERCOM RING	RED	400 ms ON / 200 ms OFF / 400 ms ON	3 sec
OUTSIDE CALL RING	GREEN	1 sec	3 sec
RECALL RING	AMBER	1 sec	3 sec
MESSAGE WAITING	RED	500 ms	500 ms
DO NOT DISTURB	RED	100 ms ON / 100 ms OFF for 500 ms	500 ms

### 3.7a RESERVE POWER DURATION ESTIMATES (in minutes)\*

No. of Stations	UPS CAPACITY IN VOLT AMPS						
	250	400	450	600	900	1250	2000
4	65	160	200	245	360	490	930
8	45	110	135	160	240	320	625
12	40	90	115	140	200	280	535
16	30	75	90	110	160	220	415
24	25	50	70	85	120	175	380
32	20	45	60	75	100	150	330
40	15	35	50	60	80	125	275
48	10	20	45	50	55	75	100
56	—	10	30	45	50	60	80

\*These are approximate values based on an idle system. The greater the C.O. line activity on the system, the lower these readings will become. In addition, specific UPS devices, due to their internal construction, can have greater or lesser values.

### **3.7b RESERVE POWER DURATION ESTIMATES**

<b>No. of Stations</b>	<b>WITHOUT SVMi</b>	<b>WITH SVMi</b>
8	83 Hours	57 Hours
16	49 Hours	39 Hours
24	35 Hours	29 Hours
32	27 Hours	23 Hours
40	22 Hours	18 Hours
48	17 Hours	11 Hours

The table above gives estimated system hold up times for a iDCS 100 Release 2 system. These times are based on an idle system equipped with a fully charged 40 Amp Hour / 48 Volt battery pack. The hold up times stated above are approximate and will be reduced the busier the system becomes. In addition different battery types and configurations will also affect the hold up times.

# PART 4. BUSINESS FEATURE PACKAGE

## SYSTEM FEATURES

Account Code Entry	Caller ID Features	Computer Telephony Integration (CTI)
Forced - Verified	Name/Number Display	OfficeServ™ Link
Forced - Not Verified	Next Call	OfficeServ™ DataView
Voluntary	Save Caller ID Number	OfficeServ™ EasySet
Account Code Key	Store Caller ID Number	OfficeServ™ Call
Account Code Key - One Touch	Inquire Park/Hold	OfficeServ™ Operator
Administrator Program Key	Caller ID Review List	OfficeServ™ Softphone
All Call Voice Page	Investigate	Conference
Attention Tone	Abandon Call List	Add-On (5 Party)
Audio Message with Alarm	Caller ID on SMDR	Unsupervised
(Timer) Reminder	Number to Name Translation	Split
Authorization Codes	Caller ID to PSTN	Conference Group
Forced	Caller ID to Analog Port	Customer Set Relocation
Voluntary	Call Forwarding	Data Security
Auto Answer on CO	All Calls	Database Printout
Auto Attendant†	Busy	Daylight Saving Time-Automatic
Automatic Call Distribution (ACD)	No Answer	Dialed Number Identification Service (DNIS)
Automatic Hold	Busy/No Answer	Direct In Lines
Background Music	Forward DND	Direct Inward Dialing (DID) T1/Copper
Branch Group	Follow Me	Day/Night Routing
Call Activity Display	External	Busy or Camp-On Option
Call Center	To Voice Mail	MOH Source
Agent Busy / Manual Wrap-Up Key	Preset Destination	DID Call Limits
Agent PIN (ID) Numbers	Preset Forward Busy	Direct Inward System Access (DISA)
Agent Login and Logout	Call Hold	Direct Trunk Selection
Automatic Logout	Exclusive	Directory Names
Automatic Wrap-Up Timer	System	DISA Security
Priority Call Queuing	Remote	Distinctive Ringing
Embedded Reporting Package	Call Park and Page	Door Lock Release (Programmable)
Agent Statistics	Call Pickup	Door Phones
Call Statistics	Directed	E & M Tie Lines T1/Copper
Group Supervisors	Groups	Executive Barge-In (Override)
Printed Reports	Established	With Warning Tone
OfficeServ DataView	Call Recording	Without Warning Tone
UCD Statistics	Call Waiting/Camp-On	Trunk Monitor or Service Observing
UCD Monitoring	Caller Emergency Service ID (CESID)	External Music Interfaces
Wallboard-Style Display Windows	Centrex/PBX Use	External Page Interfaces
Call Costing	Chain Dialing	Flash Key Operation
Caller Identification†	Chain Forward	Flexible Numbering
Automatic Number Identification (ANI)	Class of Service	Ground Start Trunks (T1/Copper)
Caller ID	Common Bell Control	Group Busy Setting
Calling Line Identification (CLI)		Hot Line

In Group/Out of Group	Park Orbits	Toll Restriction Override
Incoming Call Distribution	Prime Line Selection	Tone or Pulse Dialing
Incoming/Outgoing Service	Priority Call Queuing	Traffic Reporting
Individual Line Control	Private Lines	Transfer
IP Keysets	Programmable Line Privacy	Screened/Unscreened
ISDN Service	Programmable Timers	Voice Mail Transfer Key
Primary Rate Interface (PRI)	Recalls	With Camp-On
Basic Rate Interface (BRI)	Recall to Operator	Trunk Groups
LAN Interface	Redial Review	Uniform Call Distribution (UCD) <sup>†</sup>
Least Cost Routing	Remote Programming—PC	Universal Answer
Live System Programming	Ring Modes	Virtual Extensions
From any Display Keypad	Time Based Routing—Plans	Voice Mail
With a Personal Computer	Automatic / Manual	Inband Signalling
Meet Me Page and Answer	Holiday Schedule	Integrated (In-Skin)
Memory Protection	Temporary Override	VoIP
Message Waiting Indications	Ring Over Page	Walking Class of Service
Message Waiting Key	Secretary Pooling	Wireless Handset— <i>See Mobility Solution</i>
Microphone On/Off per Station	Single Line Connections	
Mobility Solution	Speed Dial Numbers	
Multiple Language Support	Station List	
Music on Hold—Flexible	System List	
Music on Hold—Sources	Speed Dial by Directory	
Networking	Station Hunt Groups	
QSIG over IP	Distributed	
QSIG over PRI	Sequential	
Off Premises Extensions (OPX)	Unconditional	
Operator Group	Station Message Detail Recording (SMDR)	
Overflow	Station Pair	
Operator	System Alarms	
Station Group	System Maintenance Alarms	
Override Codes	System Directory	
Paging	Toll Restriction	
Internal Zones (5)	By Day or Night	
External Zones (4)	By Line or Station	
All External	Eight Dialing Classes	
Page All	Special Code Table	

<sup>†</sup>Requires optional hardware and/or software. Ask your dealer for details.

# 4.1 SYSTEM FEATURE DESCRIPTIONS

## ACCOUNT CODE ENTRY

Station users may enter an account code (maximum 12 digits) before hanging up from a call. This account code will appear in the SMDR printout for that call record. Keypad users may enter this code using an account code key without interrupting a conversation. Single line telephone users must temporarily interrupt the call by hook-flashing and dialing the feature access code. Manually entered account codes can be up to 12 digits long. In some cases users can be forced to enter an account code and this account code may or may not be verified as described below.

### **Forced – Verified**

When set for this option the user must enter an account code for all outgoing calls. The account code entered will be verified from a system list of 500 entries. Forced Verified codes can contain the digits 0~9.

### **Forced - Not Verified**

When set for this option the user must enter an account code for all outgoing calls, but the account code is not verified against the system list. Non verified account codes can contain the digits 0~9, \* and #.

### **Voluntary**

In this case account codes are not required to make outgoing calls but may be used if desired. This is also the method used to assign an account code to incoming calls. These account codes can contain the digits 0~9, \* and #.

## ACCOUNT CODE KEY

The account code (ACCT) key can be programmed on any keypad and will appear as a soft key on display keysets. This key allows the user to enter account codes without interrupting a call.

## ACCOUNT CODE KEY – ONE TOUCH

The account code (ACC) key can be programmed on any keypad. This key can be programmed with an extender and operates in three different ways depending on the extender as follows.

### **Extender = 000**

When programmed with an extender of 000 the user will be prompted to enter an account code when the key is pressed.

### **Extender = 001~999**

When programmed with an extender ranging from 001 to 999 the key will, when pressed, automatically insert the account code contained in that bin of the system account code list. This is known as One Touch account codes. This option can be denied in system programming to prevent users from bypassing the security of system account codes.

### **No Extender**

When programmed without an extender the key will, when pressed, prompt the user to enter the bin number the system account code table where the account codes are stored.

## ADMINISTRATOR PROGRAM KEY

This feature gives designated stations the ability to administer a number of System functions from their keyset using a flexibly assigned button. The Administrator Program (PROG) key is programmed in MMC 722. The station passcode must be changed from the default value to use this feature. See the System Administrator Guide for more information.

## ALL CALL VOICE PAGE

Users can page internal zone zero and all external paging zones at the same time by dialing the All Page code. Keysets may be restricted from making or receiving pages in system programming. A maximum of 40 keysets can be programmed in each internal page zone to receive page announcements.

Note: Each IP keyset being paged requires an MGI channel to carry the page audio. If all MGI channels are busy then no IP keysets will receive a page.

## ATTENTION TONE

To get your attention, a brief tone precedes all page announcements and intercom voice calls. There are separate programmable duration timers for page and voice announce tones.

## AUDIO MESSAGE WITH ALARM (TIMER) REMINDER

This feature provides an option that allows a recorded message to be played to a user when they go off hook to answer an alarm reminder ring (timed reminder ring). The message is recorded on the SMISC-4 card AA. In addition, if the AA group is busy when the reminder call is answered the system will play a designated MOH source to the user. Alternatively System programming can define an external music source to be played when the Appointment Reminder is answered.

## AUTHORIZATION CODES

Authorization codes are used to give permission to make a call. A maximum of 250 four to ten-digit authorization codes can be either forced or voluntary. When used, authorization codes will automatically change the dialing station's class of service to the level assigned to the authorization code. Authorization codes may be programmed to print or not print on SMDR.

### Forced

When a station is programmed for forced authorization, the user must always enter this code before dialing is allowed. The dialed authorization code is verified from the system list of 250 authorization codes.

### Voluntary

Any station user can always enter an authorization code before they begin dialing. The dialed authorization code is verified from a system list of 250 authorization codes.

## AUTO ANSWER ON CO

Allows new CO calls directed to a certain keyset to auto answer and be in the call announce mode. This means that private lines and DID calls can be "auto answered" in the same manner as intercom calls. Transferred calls and calls to a station group of which that keyset is a member will continue to ring.

## AUTO ATTENDANT

The SMISC4 card for the iDCS 100 Release 2 includes four ports of auto attendant for simultaneous answering and call processing. Sixteen professionally recorded prompts inform callers of the progress of their calls. Several examples are the following: "I'm sorry. There is no answer," "That station is busy" and "Invalid number."

Please try again. Two minutes of battery-backed random access memory (RAM) provide up to 48 customer recordings for announcements or greetings. Twelve individual greeting boxes, each with its own dialing options, allow you to build call routing branches as needed. Callers are routed through the branches by dialing extension numbers or single digits.

NOTE: Requires optional hardware and/or software. Ask your dealer for details.

## **AUTOMATIC CALL DISTRIBUTION (ACD)**

ACD is a call distribution method by which callers in a queue are routed to the next available agent. While waiting in a queue a canned or customized announcement can be periodically played to the caller based on a programmable timer while retaining their place in the queue. Statistical and historical reports are available to assist supervisors in managing a call center. See Call Center.

## **AUTOMATIC HOLD**

While a keyset user is engaged on an outside (C.O.) call, pressing another trunk key, route key or CALL button automatically places the call on hold when Automatic Hold is enabled. Pressing TRSF, CONFERENCE, PAGE or a DSS key always automatically places a C.O. call on hold. Intercom calls can be automatically held only by pressing TRSF or CONFERENCE. Each keyset user can enable or disable Automatic Hold.

## **BACKGROUND MUSIC**

Keyset users may choose to hear music through their keyset speakers when optional external sources are installed. Each user may adjust this level by the use of a volume control program at the selected keyset.

## **BRANCH GROUP**

This feature allows stations included in a branch group to answer a ringing call to another station in the group by simply lifting the handset or going on speakerphone mode. This feature works well when there is a need to answer calls for people who may be away from their desk or when a common answering pool is needed. Calls can be directed to a common bell and then can be answered by anyone in the Branch Group. There are a total of 99 branch groups available, but a station can only be in one branch group.

## **CALL ACTIVITY DISPLAY**

The iDCS 100 Release 2 will record and buffer all calling activity within the system. With a Call Activity Display (CAD) key, the iDCS 100 Release 2 will display a "snapshot" of the following information:

- The maximum number of ports that have been used
- The maximum number of trunks that have been used
- The maximum number of stations that have been used
- The current number of ports in use
- The current number of trunks in use
- The current number of stations in use

## **CALL CENTER**

ACD/UCD Call Centers are required when the user expects to have more ringing calls than people (agents) to answer them. This functionality prevents callers from receiving busy signals or lengthy ring delays before answering. Callers reaching a busy group with no available agents are held in queue for the next available agent. First and second announcements reassure the caller until an agent becomes available.

The iDCS 100 Release 2/OfficeServ can have 10 simultaneous ACD/UCD groups with a maximum of 48 agents per group. Any time there are one or more calls in queue and no available agents, the longest waiting call will

automatically be distributed to the next available agent. When there are no calls in queue the next new call will be routed to the next idle agent according to a specified distribution method.

There are two available reporting options to support the [system] call center functionality. The embedded basic reporting package included with the telephone system is ideal for small informal call center solutions as it provides simple ASCII text reports to a customer provided LAN printer, as well as informational displays at a supervisor's display telephone. The more sophisticated call center may require the optional OfficeServ DataView CTI application that provides historical reporting, agent and call monitoring and wallboard displays.

**NOTE:** Some features require optional hardware or software. Ask your authorized Samsung Dealer for details.

### **Agent Busy / Manual Wrap-Up Key**

This UCD group feature allows an agent to have a programmed button that when depressed will remove the keyset from free status within the group. The agent can depress the button again to return the keyset to free status. This provides a method for agents to manually extend their wrap-up time when necessary. This also allows agents to perform other duties such as receiving or making telephone calls without having to log out of the group.

### **Agent PIN (ID) Numbers**

When desired this feature allows agents to be assigned a PIN number to use when logging in and out of a UCD group. This allows an agent to move from location to location and retain their productivity records. There are a total of 250 PIN numbers available in the system.

### **Agent Login & Logout**

At any time agents may login or out of a station call group by dialing an access code or simply pressing the IOG button for the selected group. A red LED on the IOG button indicates you are in the group.

### **Automatic Logout**

This feature allows the system to further limit ringing delays by automatically logging out stations that are unattended. If a call is delivered to a station that does not answer after a programmable number of rings, the station is automatically logged out of the group so that no further call attempts will be made until the agent has logged back in.

### **Automatic Wrap-up Timer**

The wrap-up timer prevents calls to an agent for a programmable period of time. This allows the agent to finish up paper work associated with the last call.

### **Priority Call Queuing**

This feature places calls to a station queue ahead of other calls based on priority level (1-9). The system compares the DID number, Caller ID, or trunk ID to a preprogrammed table and assigns the call a corresponding priority that places it in the appropriate position in the queue. This functionality is ideal when specific customers require special treatment.

## **EMBEDDED REPORTING PACKAGE**

The iDCS 100 Release 2/OfficeServ system provides some basic reports and statistics available to a supervisor using a display keyset. These features can be used in conjunction with, or independently of, the OfficeServ™ DataView reporting and monitoring package.

## **Agent Statistics**

UCD supervisor positions using a display keyset can monitor the number of agents in a group and how many agents are currently logged in. Each station's status can be reviewed for the number of calls answered and the average call length for the day.

## **Call Statistics**

UCD supervisor positions using a display keyset can monitor the number of calls in queue, the longest wait time for calls currently in queue, the average wait time for the day, and the total number of calls answered for the day.

## **Group Supervisors**

Multiple supervisors can be assigned to each group and one station can be given supervisor status for multiple UCD groups. The group supervisor (using a display keyset) can log agents in and out of the group in real time to help manage the workload.

## **Printed Reports**

UCD supervisor positions using a display keyset may run printed reports to a customer-provided printer, showing the data available from the supervisor displays. These reports can be run manually or scheduled to run at specific intervals.

## **OFFICESERV DATAVIEW**

For users who require more power than the embedded reports can provide, the web-based OfficeServ™ DataView CTI application can be used for enhanced reporting and monitoring functionality. See separate DataView Literature for more details.

## **UCD Statistics**

OfficeServ™ DataView provides over a dozen different historical reports to provide detailed statistics on call volume and call times as well as agent activity. Also included is a detailed Abandoned Call list to define each lost call to the UCD group.

## **UCD Monitoring**

OfficeServ™ DataView provides several different monitoring interfaces that allow users to easily see live connection status and port activity for UCD groups and agents.

## **Wallboard-Style Display Windows**

OfficeServ™ DataView is equipped with a series of wallboard-style displays which allow quick and easy visibility of live call status information about the group, such as longest wait time, calls in queue, agents busy, and more. This information can display as a personal PC Wallboard on an agent's monitor. When used in conjunction with customer provided large screen display, such as an LCD or plasma monitor (TV), these same wallboard windows can provide this data to the entire call center from a greater distance with a level of clarity and flexibility that isn't possible with traditional LED wallboards.

## **CALL COSTING**

The iDCS 100 Release 2 software provides programmable call costing tables to calculate the cost of incoming and outgoing calls. Rates are calculated by the number dialed, and may include surcharges. Display keysets can be set to show the call duration timer or the call cost. The SMDR report will show either the call duration or the call cost depending on the station selection. One call handled by multiple callers will cost each call segment separately.

## CALLER IDENTIFICATION

The iDCS 100 Release 2 supports three methods of identifying an incoming caller depending on the circuit type as described below.

### Automatic Number Identification (ANI)

On a digital T1 trunk programmed as E&M trunks calling party information is called ANI. This information is the telephone number of the calling party and is sent as in-band DTMF digits during the call setup. Care should be taken to ensure the system has sufficient DTMF receiver resources to handle the expected volume of call traffic. Although ANI provides the number only, a name can be attached to the telephone number of frequent callers via the CID/ANI translation table.

### Caller ID

On an analog, loop start CO line, calling party information is called Caller ID and is available from the telephone company in two formats, Number only and Name and Number, sometimes called Deluxe. The iDCS 100 Release 2 is compatible with both formats. Even if the telephone company only offers the number only, a name can be attached to the telephone number of frequent callers via the CID/ANI translation table.

### Calling Line Identification (CLI)

On ISDN circuits, calling party information is called CLI and is supported on both BRI and PRI type circuits as described below.

#### BRI

On BRI circuits the iDCS500 only supports Number delivery and, like ANI, a name can be attached to the telephone number of frequent callers via the CID/ANI translation table.

#### PRI

On 5ESS and NI2 PRI circuits both name and number support is provided on the iDCS 100 Release 2 system. On a DMS100 circuit only Number service is provided.

## CALLER ID FEATURES

The following features apply to all forms of Caller Identification, however, to make them easier to read caller identification is referred to as Caller ID.

### Name/Number Display

Each LCD keyset user can decide if he/she wants to see the name or number in the display. Regardless of which one is selected to be seen first, the NND key is pressed to view the other pieces of information.

### Next Call

In the event that you have a call waiting or a camped-on call at your keyset, you can press the NEXT key to display the Caller ID information associated with this next call in queue at your station. Either the Caller ID name or number will show in the display depending on your selection.

### Save Caller ID Number

At any time during an incoming call that provides Caller ID information, you may press the SAVE key. This saves the Caller ID number in the Save Number feature. Pressing the SAVE number redial key will dial the Caller ID number. The system must be using Least Cost Routing (LCR) to dial the saved number.

## **Store Caller ID Number**

At any time during an incoming call that provides Caller ID information, you may press the STORE key. This saves the Caller ID number as a speed dial number in your personal speed dial list. The system must be using LCR to dial the stored number.

## **Inquire Park / Hold**

Having been informed that an incoming call is on hold or has been parked, you may view the Caller ID information before you retrieve the call. This will influence how you choose to handle the call.

## **Caller ID Review List**

This feature allows display keyset users to review Caller ID information for calls sent to their stations. This list can be from ten to fifty calls in a first in, first out basis. The list includes calls that you answered and calls that rang your station but that you did not answer. When reviewing this list, you can press one button to dial the person back. The system must be using LCR to dial the stored number. There is also an option called CID REVW ALL in the User ON/OFF options. When set to ON the feature will operate the same as described. However, when set to OFF only calls that are not answered (missed calls) at the station will be recorded in the Review list.

## **Investigate**

This feature allows selected stations with a special class of service to investigate any call in progress. If Caller ID information is available for an incoming call, you will know to whom this station user is speaking. On outgoing calls, you can see who was called. After investigating, you may barge-in on the conversation, disconnect the call or hang up.

## **Abandon Call List**

The system has a system-wide abandon call list that stores Caller ID information for calls that rang but were not answered. The list is accessed using the administrator's passcode. When reviewing this list, you are provided options to CLEAR the entry or DIAL the number. You can see the NND key to toggle between the Caller ID name, number and the date and time the call came in. The system must be using LCR to dial numbers from the abandon call list. The abandoned call list will store up to 50 unanswered calls.

## **Caller ID ON SMDR**

The Station Message Detail Records report can be set to include Caller ID name and Caller ID number for incoming calls. This format expands the printout to 113 characters. Use a wide carriage printer or an 80 column printer set for condensed print.

## **Number to Name Translation**

The system provides a translation table for 500 entries on iDCS 100 Release 2. When the Caller ID number is received, the table is searched. When a match is found, the system will display the corresponding name.

## **Caller ID to PSTN**

When calling out on ISDN-PRI services, each station can be programmed to send any one of the listed directory numbers provided on the PRI circuit. Examples are: the main number, another number or an individual DID number. (PSTN=Public Switch Telephone Network)

## **Caller ID to Analog Port**

When equipped with the optional SMISC3 or SMISC4 card, Caller ID from the telephone company is sent to analog ports within the system.

## CALL FORWARDING

This feature allows the user to redirect (forward) incoming calls. The calls can be redirected to the attendant, a hunt group, voice mail, external number or another station user. If the destination station is in Do Not Disturb (DND), the calling party will receive DND/Reorder tone. Calls cannot be forwarded to a door phone.

### All Calls

This type of forwarding is not affected by the condition of the station. All calls are immediately redirected to the designated destination. If desired, the destination station may redirect the call back to the forwarded station by using the transfer feature. The forwarded station user can continue to originate calls as usual. If no key is programmed as Forward All, the TRSF key lights steady when a Forward All condition is set.

### Busy

This feature forwards all calls only when the station set is busy. The station user can originate calls as usual.

### No Answer

This feature forwards calls that are not answered within a preprogrammed time. The user can originate calls as usual and receive call if present. The timer is programmable on a per-station basis to allow for differences in individual work habits.

### Busy /No Answer

This feature allows the station user to use both types of forwarding simultaneously, provided the destinations have already been entered in the usual manner.

### Forward DND

This feature works with the Do Not Disturb feature. This allows calls directed to a station in Do Not Disturb or One Time Do Not Disturb to forward immediately to another destination.

### Follow Me

This feature allows the user to forward all calls from another station to the user's station or change the forward destination to the user's current location.

### External

Stations can be programmed to forward all, forward busy, forward no answer, forward DND C.O. calls to an external number via a central office trunk if allowed by class of service. Intercom calls may also be programmed to forward to an external number via a central office trunk.

### To Voice Mail

Each station may be programmed to allow or deny the ability to forward intercom calls to voice mail. When denied, valuable message time in the voice mail system can be saved.

### Preset Destination

If desired this feature provides for a permanent (preset) forward no answer destination for each extension. It can only be programmed by the system technician or system administrator. When any station does not have FWD/NO-ANSWER set, the call will ring this preset destination if one is programmed.

### Preset Forward Busy

This feature allows the Preset Forward No Answer setting to also work for Busy status. When PRESET BUSY is turned on the calls will follow the preset for both busy and no answer conditions.

## CALL HOLD

### Exclusive

Outside calls can be placed on exclusive hold at any keyset by pressing HOLD twice during a call. Calls placed on exclusive hold can only be retrieved at the keyset that placed the call on hold. Intercom calls are always placed on exclusive hold. Exclusive hold for trunk calls can be denied in class of service.

### System

Outside calls can be placed on system hold at any station. Users may dial the access code or press the HOLD button. Calls on system hold may be retrieved at any station.

### Remote

Outside calls can be placed on hold at a station other than the station placing the call on hold. This feature allows calls to be answered at one keyset and placed on hold at another station. This allows time for the user to proceed to that station or allows the party that the call was intended for to have that call placed at their station. The call or trunk button will flash at the remote hold station. NOTE: Intercom calls cannot be remote held.

## CALL PARK AND PAGE

Each C.O. line has its own park zone. This simple method eliminates confusion and ensures that a park zone is always available. Pressing the PAGE key parks the call automatically. There are no extra buttons to press and there is no lost time looking for a free zone.

## CALL PICKUP

### Directed

With directed call pickup, users can answer calls ringing at any station by dialing a code plus that station's extension number or by pressing the feature button and then dialing the extension. There is a system option to allow a DSS key to perform a pickup function rather than a transfer function when pressed.

### Groups

In addition, calls can be picked up from a station group in a similar manner. The group pickup feature allows users to answer any call ringing within any pickup group. There are 20 pickup groups available in the system. A station cannot be in more than one pickup group. To use this feature, station users either dial the access code or press the assigned feature button followed by the pickup group number.

### Established

This feature enables a keyset user to pick-up an establish call in progress at a single line extension connected to a modem on a PC. An EP key with this extension number must be programmed on the keyset. Established call pickup is useful with PC dialing programs that outdial from a large list of telephone numbers. Let the computer dial for you, then press the EP key to speak with the called party.

## CALL RECORDING

When using Samsung's proprietary SVMi in-skin voice mail system, keyset and OfficeServ Softphone users can record their telephone conversations in their personal mailbox for playback or e-mail later.

## **CALL WAITING/CAMP-ON**

Busy stations are notified that a call is waiting (camped-on) when they receive a tone. The tone is repeated at a programmable interval. Digital keysets receive an off-hook ring signal through the speaker while single line stations and IP keysets receive a tone in the earpiece of the handset. The volume of the camp-on tone can be set by the station user. Camped-on calls follow Forward No Answer if a Forward No Answer destination has been set.

Optionally any station can be programmed to automatically camp-on to a busy station instead of having to press the camp-on button or dial a camp-on code.

## **CALLER EMERGENCY SERVICE ID (CESID)**

This is a service where the telephone system sends a number, usually a call back number, to the Public Service Answering Point (PSAP) when a station user dials 911. This number is associated in the PSAP with a location indicating exactly where the call originated. This allows the emergency services to respond directly to the correct building or floor of a building rather than to have to make inquiries as to the location of the emergency. This service is sometimes referred to as Enhanced 911 or E911. This service is provided via an ISDN PRI circuit configured for both way DID connected to the TEPRI card.

## **CENTREX/PBX USE**

CENTREX and PBX lines can be installed in lieu of central office trunks. CENTREX and PBX feature access codes including the command for hook-flash (FLASH) can be stored under one touch buttons. Toll restriction programming can ignore PBX or CENTREX access codes so that toll calls can be controlled when using these services.

## **CHAIN DIALING**

Keypad users may manually dial additional digits following a speed dial call or chain together as many speed dial numbers as are required.

## **CHAIN FORWARD**

The chain forward option determines whether a forwarded intercom call that subsequently forwards to voicemail will target the original station's mailbox or the second station's mailbox.

## **CLASS OF SERVICE**

The system allows a maximum of 30 station classes of service. Each class of service can be customized in memory to allow or deny access to features and to define a station's dialing class. Each station can be assigned different classes of service for day and night operation.

## **COMMON BELL CONTROL**

The MISC daughter board provides relays that may be programmed to control a customer-provided common bell or common audible device. These contacts must be programmed as members of a station group and may provide steady or interrupted closure.

## **COMPUTER TELEPHONY INTEGRATION (CTI)**

Computer Telephone Integration (CTI) allows integration between the iDCS 100 Release 2 and a personal computer (PC) on a local area network (LAN). Caller ID service is required for TAPI inbound call applications that use the CID information to display computer records in conjunction with the presentation of the call to the station on the iDCS 100 Release 2.

## **OfficeServ™ Link**

Samsung's proprietary CTI Server Application that manages all call control functions between the iDCS 100 Release 2 Main Processor and all OfficeServ™ CTI Applications.

## **OfficeServ™ DataView**

OfficeServ DataView is a web enabled Call Center and system traffic reporting package. The DataView application provides live connection status and features usage statistics as well as a wide variety of detailed historical reports. The DataView application server runs on Microsoft IIS web server software, which is included in Windows 2000, XP Professional and 2003.

## **OfficeServ™ EasySet**

OfficeServ EasySet is a web enabled application that allows keyset customization from virtually any location. The EasySet application server runs on Microsoft IIS web server software, which is included with Windows 2000, XP Professional, and 2003.

## **OfficeServ™ Call**

OfficeServ Call is a call manager application with support for contact management, inbound screen pop, outbound dialing via the desktop, scheduling, and call logging, as well as providing access to some digital telephone facility programming. OfficeServ Call is a client server based application that supports both an end-user (GUI) interface and industry standards such as TAPI. The client application has support for a wide range of operating systems including Windows 2000 and Windows XP.

## **OfficeServ™ Operator**

OfficeServ Operator is a PC-based attendant console that works in conjunction with either a TDM or IP Keyset. OfficeServ Operator can support up to 20 OfficeServ Operators Consoles simultaneously.

## **OfficeServ™ Softphone**

Samsung OfficeServ Softphone is a software-based application that turns your computer into a full-featured Samsung IP telephone. It is installed directly onto your laptop or desktop PC running Microsoft Windows operating system. Once a USB headset or a USB handset is connected; the Softphone delivers virtually identical functionality as the ITP-5012 L and ITP-5021D desktop ITP phones. OfficeServ Softphone is ideal for telecommuter and mobile users. Remote workers can simply connect their laptop to the corporate network, snap in a USB headset, and function as if they were in their own office. They can place, receive, and handle calls on both the internal and external network, providing a truly portable and practical solution.

## **CONFERENCE**

The system allows six simultaneous conferences up to 5 parties each. If a SCM daughter board is installed, then the system allows a total of 24 simultaneous conferences up to 5 parties each.

### **Add-On (5 Party)**

Any combination of up to five parties (stations or outside lines) can be joined together in an add-on conference. Parties may be eliminated or added after a conference has been established.

### **Unsupervised**

A station user may set up a conference with two or more outside lines and then exit the conference leaving the outside lines connected in an unsupervised (trunk to trunk) conference.

### **Split**

A keyset user can "split" a conference into separate outside calls, then speak with each caller privately. Then the individual calls can be conferenced again in any combination. NOTE: This feature requires individual trunk buttons and auto-hold must be enabled.

## **CONFERENCE GROUP**

Users that have a 5012L-ITP large screen keyset or OfficeServ Softphone may have 1-5 conference groups programmed. Each conference group can have up to 4 parties assigned. They can be extensions in the system or telephone numbers of people outside the system. Press the Conference Group button to call all members of the group at the same time. Status indications appear in the display. Press the corresponding softkey to drop or call parties as desired (maximum 20 users).

## **CUSTOMER SET RELOCATION**

Customer Set Relocation allows the customer to exchange or swap similar stations in the iDCS 100 Release 2 without wiring changes. All individual station assignments such as trunk ring, station group, station COS, station speed dial, button appearances, call forwarding, etc. will follow the Customer Set Relocation program.

## **DATA SECURITY**

Single line extensions used with modems and facsimile machines can be programmed so that they will not receive any system-generated tones that would disrupt data transmissions. In addition, these devices receive DCS C.O. ringing pattern instead of intercom ring pattern. Devices connected to an SLI card receive a disconnect signal upon termination.

## **DATABASE PRINTOUT**

A copy of the customer database can be obtained by using OfficeServ™ Manager (OSM). This information can be directed to a printer or the PC screen and may be done either on-site or remotely. A complete database or specific data blocks may be obtained.

## **DAYLIGHT SAVING TIME-AUTOMATIC**

The system has a table that can be programmed with the daylight savings change dates for up to 10 years. At 2:00 am on these dates the system will automatically adjust the system clock to match daylight savings time. If no dates are programmed the clock will not change.

## **DIALED NUMBER IDENTIFICATION SERVICE (DNIS)**

When DNIS service is provided on an incoming E&M trunk the iDCS 100 Release 2 can route calls based on the numbers received. (See DID)

## **DIRECT IN LINES**

Outside lines may be programmed to bypass the operator(s) and ring directly at any station or group of stations.

## **DIRECT INWARD DIALING (DID) T1/COPPER**

The term Direct Inward Dialing refers to types of digit steered inbound call handling. These are DID, Both Way DID, Dialed Number Identification service (DNIS) and Direct Dial In (DDI). The iDCS 100 Release 2 supports the types described below.

DID is an inbound only service where multiple telephone numbers are assigned, usually in blocks of twenty, to a single circuit or small group of circuits. These circuits can be single pair analog circuits that will terminate on a DID card. The iDCS 100 Release 2 DID card supports up to four circuits. In addition the DID circuit can be a channel on a digital T1 service terminating on an iDCS 100 Release 2 TEPRI card.

Both way DID is a service that combines DID service with normal outbound local telephone service. This service is provided over E&M tie line circuits. These E&M tie line circuits can terminate on either the iDCS E&M card or on a channel of a digital T1 circuit on an iDCS TEPRI card.

Dialed Number Identification service (DNIS) is a feature of 800 or 900 type numbers that allows the number dialed by the caller to be identified in the telephone system by means of a sequence of DTMF digits (usually four). This service terminates on E&M tie lines. These E&M tie line circuits can terminate on either the iDCS E&M card or on a channel of a digital T1 circuit on an iDCS TEPRI card.

Direct Dial In (DDI). This is the name given to the above three services when they are provided over an ISDN PRI circuit.

The iDCS 100 Release 2 has an option to select which MOH source is played to callers to a specific DID number.

### **DID Call Limits**

This option defines the maximum number of simultaneous calls that the system will accept for each DID number. Any call attempts after the Maximum Call (MC) count has been reached will be rejected and busy tone returned.

## **DIRECT INWARD SYSTEM ACCESS (DISA)**

Users can call in on specific DISA lines at any time, input a security code and receive system dial tone. Users can now place internal calls or if permitted, calls using C.O. lines. The caller must have a tone dial phone and know his/her DISA security code if DISA security codes/passcodes are turned on. DISA lines can be used as both way lines or incoming only and may be allowed or disallowed for any of the 6 ring plan time periods. The C.O. lines used for DISA must have disconnect supervision. The requirement to put in a DISA security code can be disabled if desired.

## **DIRECT TRUNK SELECTION**

Each station can be allowed access to or denied access from a trunk or trunk group by access code when LCR is activated. When restricted, the station user must use a trunk key or a route key.

## **DIRECTORY NAMES**

Each station, station group and C.O. line may be assigned a directory name (maximum 11 characters). In addition, each personal speed dial number, system speed dial number and entry in the DID translation table may be assigned a name (maximum 11 characters). These names are displayed during calls with these ports and in the case of station and speed dial names, can be used to originate calls. See the Dial by Name feature (Station Features).

## **DISA SECURITY**

Telephone fraud and long distance theft are a serious concern. The iDCS 100 Release 2 provides a strong DISA security system. If an incorrect DISA passcode is entered repeatedly (as is the case with "hackers"), the DISA system can be automatically disabled temporarily. Both the number of incorrect passcode attempts and the time that DISA is disabled are programmable. In addition, all failed attempts to access DISA print on SMDR (if provided) with a "DE" DISA error flag.

## **DISTINCTIVE RINGING**

The iDCS 100 Release 2 provides distinctive ringing at a station based on selected parameters.

- Outside calls have a single ring repeated, while intercom calls have a double ring repeated.
- Any trunk or station can be programmed to ring a specific digital keyset with a predefined ring tone (1-8) or an analog station with a predefined cadence (1-5) selection.
- Digital keysets and analog stations may receive distinctive ringing based on the Caller ID number received or the DID number dialed.

## DOOR LOCK RELEASE (PROGRAMMABLE)

After answering a call from the door phone, users can dial a code to activate a contact closure. This can be used to operate a customer-provided electric door lock release mechanism. The contact closure timer is programmable from 100–2500 ms.

## DOOR PHONES

The door phone interface module (DPIM) provides for connection of a door phone to a DLI port. Pressing the button on the door phone produces a distinctive ring (three short rings repeated) at the assigned station or station group. If not answered within a programmable time, the system releases the door phone and stops the ringing. Stations may call the door phone directly and monitor the surrounding areas. Door phones follow the system ring mode plan.

## E & M TIE LINES (T1/COPPER)

Your office can be connected to another office with a tie line. Use it to make calls to stations in the other system. If programming allows, you can access lines in the other system to make outside calls. Tie line calls can be put on hold, transferred and conferenced in the same way as are other outside calls. Users accessing the tie line from the other system can get a line in your system and make outgoing calls. These calls can be controlled by assigning a dialing class to the tie line. Your local telephone company may use E&M tie lines to provide DID service. In this case these tie lines can be programmed to follow the DID translation table. See DID. Translated E & M tie line calls have Ring Plan routing capabilities.

## EXECUTIVE BARGE-IN (OVERRIDE)

The feature allows specially programmed stations with a barge-in key to override the automatic privacy of another station or outside trunk. Programming allows barge-in with or without a warning tone. Stations may also be programmed as “secure” so that they cannot be barged-in on.

### With Warning Tone

When the barge-in with tone option is set, the barging-in keyset has its microphone on and the barged-in on station receives an override display. A double burst of warning tone sounds and repeats every ten seconds. This feature does not work from single line sets.

### Without Warning Tone

When the barge-in without tone option is set, the barging-in keyset has its microphone muted and the barged-in on station does not receive an override display. This feature does not work from single line sets.

### Trunk Monitor or Service Observing

This feature allows the user who barged-in to retain the trunk call after the original station has hung up.

**WARNING:** BARGE-IN WITHOUT TONE MAY VIOLATE STATE OR FEDERAL LAWS CONCERNING THE RIGHT TO PRIVACY. SAMSUNG TELECOMMUNICATIONS AMERICA IS IN NO WAY RESPONSIBLE FOR THE POSSIBLE MISUSE OF THIS FEATURE.

## EXTERNAL MUSIC INTERFACES

The iDCS 100 Release 2 system provides up to two inputs for connecting to customer provided external music sources. One located on the iDCS 100 Release 2 base board which is selectable using internal music source or external music source by shunt pin setting. Another is located on the SMISC3 or SMISC4 card. These sources can be used to provide background music or any of the varied MOH (Music On Hold) uses.

## **EXTERNAL PAGE INTERFACES**

The iDCS 100 Release 2 base board provides one external page output and the iDCS 100 Release 2 SMISC3 or SMISC4 card provides an additional external page output and three relays which can be assigned to external page zones, loud bell, and common bell. Multiple relays may be assigned to each zone.

## **FLASH KEY OPERATION**

While a user is on an outside line, pressing the FLASH key will send a timed disconnect signal to the central office or PBX. This is used for custom calling features on C.O. lines or in conjunction with CENTREX/PBX operation. System programming allows individual flash times for C.O. and PBX lines. When C.O. or PBX flash is not required, setting the timers for two seconds releases the existing call and returns dial tone to make a new call.

## **FLEXIBLE NUMBERING**

System programming allows stations to have two, three or four digit extension numbers beginning with the digit 2 or 3. Default extension numbers begin with 201. Station group numbers can be two, three or four digits beginning with the digit 5.

Using digits other than 2, 3 or 5 will require the technician to change other default feature access codes in the system default numbering plan. User guides will need to be modified as these are all written using the iDCS 100 Release 2 default numbering plan.

## **GROUND START TRUNKS (T1/COPPER)**

The iDCS 100 Release 2 can utilize these trunks to support a positive disconnect signal and prevent call collisions on heavy traffic usage. Caller ID or ANI service is not available on these trunks.

## **GROUP BUSY SETTING**

This feature provides a busy signal to intercom callers that ring to a station group when all logged-in stations are busy. The feature is activated in MMC 601 and when set to ON setting, allows an intercom caller to hear a busy signal when calling a station group. Upon hearing a busy the intercom caller will know that all stations are busy and can call back. When this option is set to OFF position the intercom caller will hear ring-back tone when all stations are busy and the call will queue for the next available station. Turning this option ON will override the Overflow setting when the group is busy. The default setting is OFF.

## **HOT LINE**

Stations can be programmed to call a pre-defined station or station group whenever that station goes off-hook. A hot line delay timer of 0–250 seconds can be programmed to allow sufficient time to make a different call. This timer is programmable on a per station basis.

## **IN GROUP/OUT OF GROUP**

Individuals assigned to a station hunt group may temporarily remove their telephones from the group by pressing the In/Out of Group button providing that there is someone still in the group. There is a system wide option to allow all members to log out of a station group. Stations out of a group will not receive calls to that group but will continue to receive calls to their individual extension numbers. When desired, the user may put him/herself back into the group by pressing the button again. Users who do not have this button may dial the access code and the group desired. A station user is allowed to be in several groups, providing a key and the extender of that group are assigned for each group on the user's phone.

## **INCOMING CALL DISTRIBUTION**

Incoming calls can be assigned to ring a distributed station hunt group. This allows all members of the group to share the call load.

## **INCOMING/OUTGOING SERVICE**

Outside lines are available for incoming or outgoing service. Programming allows any outside line to be used for incoming calls only, outgoing calls only or both way service.

## **INDIVIDUAL LINE CONTROL**

Each station in the system can be individually programmed to allow or deny dialing out as well as allow or deny answering for each outside line.

## **IP KEYSETS**

The iDCS 100 Release 2 system allows the use of Samsung proprietary keysets that use Internet Protocols (IP) for voice and data transport. They may be local to the system or installed in a remote location via a LAN/WAN. The iDCS 100 Release 2 can support up to 64 IP stations. For more information on how to setup the IP keysets please refer to the VOIP Special Applications Section of the Technical Manual.

## **ISDN SERVICE**

### **Primary Rate Interface (PRI)**

The iDCS 100 Release 2 supports Primary Rate Interface ISDN. PRI allows simultaneous data calls, calling party and calling line identification, high speed call setup and disconnect are among the benefits of ISDN calling. The 23+D configuration of ISDN allows call information to be delivered via the data channel (the "D" of 23B+D) thus leaving the bearer channels (the "B" of 23B+D) available for single use or combined use to provide a wider bandwidth for data and video. The iDCS 100 Release 2 supports the most popular protocol standards in the U.S.

PRI Protocols supported:      National ISDN-2 (NI2)  
   AT&T No. 5 ESS  
   DMS 100/250

### **Basic Rate Interface (BRI)**

The iDCS 100 Release 2 BRI card supports trunk or station level Basic Rate Interface services (BRI). Trunk or station BRI use is software programmable. BRI allows simultaneous data calls, called party and calling number identification, high speed call setup and disconnect are among the benefits of ISDN calling. The 2B+D configuration of ISDN allows call information to be delivered via the data channel (the "D" of 2B+D) thus leaving the bearer channels (the "B" of 2B+D) available for single use or combined use to provide a wider bandwidth for data and video.

## **LAN INTERFACE**

The iDCS 100 Release 2 MCP1 card provides a 10/100 base T Ethernet interface for connection to a data network. This interface allows a high speed connection for PC programming across an IP network. This interface also allows the system software to be uploaded to the MCP1's flash memory via the OfficeServ™ Manager program.

## **LEAST COST ROUTING**

Least Cost Routing (LCR) is the ability to automatically select the most cost effective central office route for the outside number dialed by any station. The iDCS 100 Release 2 LCR program includes the following features:

- Option to use or not use LCR on a tenant basis
- Programmable LCR access code
- Digit analysis table of 500 entries each with ten digits
- Routing by time of day and day of week (4 time bands per day)
- Modify digits table of 100 entries
- Flexible trunk group advance timer
- Option to use or not use trunk group advance warning tones

## **LIVE SYSTEM PROGRAMMING**

The system can be programmed from any display keyset or personal computer without interrupting normal system operation. Keyset programming can also be done from a remote IP phone. There are 3 levels of programming: technician, customer and station. The technician level has access to all programs and can allow the customer access to system programs as needed. Technician and customer access are controlled by different security passcodes. Programming from a PC requires the OfficeServ™ Manager (OSM) program. The system can also be programmed remotely via an optional internal modem card or over the internet via the MCP LAN connection. OfficeServ™ Manager can also program the system locally via the system's serial COM port.

## **MEET ME PAGE AND ANSWER**

After a user makes a Meet Me Page, the user may remain off-hook to allow the paged party to meet the user for a private conversation.

## **MEMORY PROTECTION**

In the event that power is lost to the system, all customer data contained in memory is retained by the use of a "super capacitor" for approximately 7 days. Additionally, the MCP1's built-in 16MB flash memory may be used to store the system database. The OfficeServ™ Manager (OSM) computer program may be used to produce a backup copy of the customer data.

## **MESSAGE WAITING INDICATIONS**

When calling a station and receiving a busy signal or the no answer condition, the caller can leave an indication that a message is waiting. The message button will flash red at the messaged keyset. Five message waiting indications can be left at any station.

## **MESSAGE WAITING KEY**

The Message Waiting (MW) key is used in conjunction with a voicemail card. The MW key is programmed with an extender matching a station or station group number and is used to access the voice mailbox associated with the extender.

## **MICROPHONE ON/OFF PER STATION**

The microphone can be disabled at any keyset. When the microphone is disabled, the keyset cannot use the speakerphone, although on-hook dialing and group listening are still possible.

## MOBILITY SOLUTION

Samsung offers a Single-Line integrated Mobility (SLiM) solution that provides hand-off and roaming capabilities. Each SLiM handset requires one SLI port in the iDCS 100 Release 2 system. See your Authorized Samsung Dealer for additional information.

## MULTIPLE LANGUAGE SUPPORT

The iDCS 100 Release 2 can be programmed to support multiple languages in the display. This is on a per-keyset option and when set the keyset will have its display information presented in the programmed language. The languages are defined in MMC 121. The current languages are as follows: English, Spanish, Italian, German, Portuguese, Norwegian, Danish, Dutch, Swedish, US Spanish, and Canadian French.

## MUSIC ON HOLD—FLEXIBLE

The iDCS 100 Release 2 allows its music sources to be used in flexible manner as follows:

Each keyset can have a designated music source for playing as Background Music (BGM) through the keyset speaker.

Each Station can have a designated music source for playing to callers placed on Exclusive hold at that station.

Each Trunk can have a designated music source for playing to callers placed on hold. This setting is overridden by some of the other settings such as station music on hold, DID MOH and UCD MOH.

Each UCD group can have a designated music source to be played while a caller is in queue.

Each entry in the DID translation table can have a designated music source to be played when a caller to that DID number is placed on hold.

## MUSIC ON HOLD – SOURCES

The iDCS 100 Release 2 provides for up to six different types of Music on Hold source including silence or “NONE” as listed below:

- None: No audio is played to the listener
- Tone: A tone or “beep” is repeated at a programmable interval
- Chime: A music chime source (Old Folks At Home) located on the base cabinet board is played to the listener.
- External Source: An external source connected to a SMISC3 or SMISC4 card, such as a digital announcer or radio, is played to the listener.
- Voicemail Sound File: If the iDCS 100 R2 system has an optional CADENCE/SVMi card installed, up to 100 custom recorded sound files from the Voice Mail card can be used for MOH sources. For more information on creating the sound files see CADENCE/SVMi System Administrator Manual-Recording Greeting by Number. If you select this option be advised that each VMMOH source requires a dedicated CADENCE/SVMi port.

## NETWORKING

The iDCS 100 Release 2 system allows up to 15 systems to be networked together with a high level of feature integration. The networked systems may be any combination of iDCS 100R2 and iDCS 500R2 systems running V2.4 or higher software. The physical connection between systems can be an IP network or proprietary PRI connection using Samsung's proprietary version of QSIG, called SPNet.

When engineering the network of systems, a discrete numbering plan must be used. The size and complexity of the numbering plan as well as the number of stations and trunks may limit the actual number of nodes available to the network.

- Auto Answer Across Network: This setting will allow station to station calls across the network to follow the auto answer setting of the called keyset.
- Call Completion, Busy Station (CCBS) also known as Callback or Busy Station Callback. When a station in one system calls a station in another system across the network link and the destination station is busy the calling station can set a Callback to the busy station. When the busy station becomes idle the system will notify the callback originating station by ringing that station and when the originating station answers, the system will call the destination station. *Not available on QSIG over PRI.*
- Call Completion, No Response (CCNR) also known as Callback or No Answer Callback. When a station in one system calls a station in another system across the network link and the destination station does not answer the calling station can set a Callback to the called station. When that station indicates the user is present by becoming busy then idle the system will notify the callback originating station by ringing that station and when the originating station answers, the system will call the destination station.
- Call Intrusion (Barge In): Calls across the network link can be barged in on however the barging station will not be muted.
- Call Offer/Call Waiting (Camp On): This feature operates in the same manner as in a non networked switch. When a called station is busy the caller can press a camp on key and appear as a ringing call on the second call button. The Auto camp on feature will not work on calls across a network link if set to ON in MMC 110.
- Call Pick-up Across the Network: This feature allows ringing calls, held calls and recalls to be picked up by other stations through the network. A station user in a Branch Office can use the Directed Pick-up, Hold Pick-up or Page/Park Pick-up codes to answer calls from the Main Office.
- Call Transfer: Calls answered in one network node can be transferred to a station or station group in another network node.
- Caller ID: Caller ID in its various forms that are currently available (Analog CID Name and Number, ANI Number, PRI Name and Number and BRI number) will be transported across the network link with the original call.
- Centralized Automated Attendant: The Samsung Automated Attendant (AA) card can transfer callers to other stations or station groups in another Node. It can be installed in any Node regardless of where the lines/trunks from the telephone company are connected. Callers to Node A can be answered by the AA Card in Node B, then transferred to Node C. An incoming caller that dials an invalid extension number to the AA can be routed after a programmable number of attempts to a predetermined station or station group anywhere in the network to receive assistance.
- Centralized Operator/Attendant: A station in any Node may dial "O" and ring a designated Centralized Operator/Attendant. When programmed, hold/transfer/camp-on/park recalls can be directed to the Centralized Operator/Attendant in a network arrangement instead of the Local Operator within that Node. Ring plan assignments will allow recalls to a Centralized Operator/Attendant during the day and to the Local Operator after hours. There can only be one Centralized Operator/Attendant designated in the network. Each Node must be set for either Local Operator or Centralized Operator/Attendant, but not both.

- Centralized Voice Mail with Message Waiting Lights: This feature allows one Voice mail system to be shared by all stations in a multi-node network. This feature is only available with the Samsung SVMi or SVMi-E integrated voice mail systems. Users in one Node can call forward their calls to the voice mail system in another Node. Messages left in the voice mail system will be indicated by lighting the corresponding voice message button or lamp on any station in any Node of the network. Messages are retrieved by pressing the VMSG button or calling the voice mail group number. In addition, display keyset user will receive softkey options to navigate through the voice mail system. Softkeys include: PLAY, SAVE, DELETE, PAUSE FAST FORWARD, REVIEW, REPLY, FORWARD, CALL and HELP.
- DID with Pass Through: Incoming DID, DNIS or DDI calls can be routed through one switch across a network link to be processed by the DID table of the destination switch.
- Direct Station Selection and Busy Lamp Indication Across the Network: A Network Station key (NS) can appear on extension "2101" in Node A. It is programmed as "NS2205" representing an extension in Node B. This NS key will light Red when extension 2205 is on the phone. Station 2101 can press this NS key to call extension 2205 in Node B. With this feature the CEO can see when the VP in New York is on the phone or may call him with the press of a button. Any keyset can have multiple NS keys. *This feature is only supported with QSIG over IP networking.*
- Do Not Disturb (DND): This feature operates in the same manner as in a non networked switch.
- Forward External: This feature operates in the same manner as a non networked system with the exception that, because calls across a network link are trunk calls, network calls do not follow the ICM FWD EXT ON/OFF setting in MMC 210. It is therefore suggested that this setting be set to ON in a networked switch to avoid confusion in operation between networked and non networked calls.
- Group Overflow Across the Network: Calls to a station group in one Node may overflow after a programmable time to another station group in another Node.
- Intercom Calling/Discrete Dialing Plan: Station to station and station to group calls can be made across the network link without having to dial an access code for a call within the network. LCR can also be programmed to route calls across a network link and to access local trunks in another networked system.
- Message Key Across the Network: This feature allows station users to set a message waiting indication to another station in another Node in the network. Upon receiving a busy or no-answer condition, press the MSG key or dial the feature code. This will light the message waiting light at the called station. To return the message press the MSG key with the flashing red LED.
- Network Page Key: With one or more of these keys users may make page announcements to page zones in others Nodes in the Network. The network page (NP) key is different than the Page key in a single node. For example, It is programmed as NPO24 where 02 = Node 2 and 4 = page zone 4 in Node 2.
- Network Trunk Ring Destination: This feature allows lines/trunks from the telephone company connected to one Node to be programmed to ring at a destination (station or station group) in another Node.
- Remote Hold Across the Network: Calls may be placed on hold at stations in another Node. Then page that Node and announce that there is a call on holding on extension 2xxx. Anybody in this Node may pick up the call by dialing 12 + 2xxx. This is useful when one Node does not have a dedicated answering position. The caller is on Hold listening to music rather than listening to ringback tone.
- Transfer Recall: Calls transferred across a network link will recall to the transferring station after the originating system transfer recall timer expires. After recalling, if not answered prior to that systems attendant recall timer expiring, the call will recall to that systems designated operator group. Attendant recalls will not recall to a 'Centralized Attendant'.
- Transfer Retrieve: Calls on Transfer Hold during a screened transfer can be retrieved by pressing the call button for that call.

- Voice Mail Transfer Key: Users may transfer a caller directly to a co-workers voice mail box with out ringing their telephone by pressing the VT key and dialing their extension number. The caller will then hear that co-workers personal greeting regardless of where they are in the network.

## OFF PREMISES EXTENSIONS (OPX)

A single line (tip and ring) extension from the 2SLI card may be connected to telephone company-provided OPX circuits to remote locations. Other SLI cards such as 2x4 SLI, 8SLI and KDb-SLIs do not support off premises extensions as they do not have over voltage protection.

## OPERATOR GROUP

The operator group can contain 32 stations to answer incoming calls. Calls to this group can be set for distributed, sequential or unconditional ringing. Operators can use the In/Out of Group feature to meet flexible operator requirements. Operator groups are selectable per ring plan.

## OVERFLOW

### Operator

When calls ringing a operator group go unanswered, they can overflow to another destination after a programmed period of time. The operator group has its own timer. The overflow destination can be a station or station group.

### Station Group

When calls ringing a station group go unanswered, they can overflow to another destination after a programmed period of time. Each station group has its own timer. The overflow destination can be a station or station group located in that system.

## OVERRIDE CODES

This feature allows users to make emergency outside calls from a station that has a forced code such as Account code or authorization code enabled but without requiring them to enter a forced code. The basis of this feature is an override code table containing 8 entries of up to 11 digits each. The iDCS 100 Release 2 will examine digits that are dialed from a station to see if they match any entry in the Override Code table. If the digits match the table, the system will process the call without requiring a forced code.

## PAGING

System software allows the use of five internal and four external paging zones. Stations can page any individual zone, all external zones or all external zones plus internal zone zero simultaneously. Using system programming, each station may be allowed or denied the abilities to make and/or receive page announcements to any zone or combination of zones.

Note: Each IP keyset assigned to an internal page zone will use one MGI channel for each idle IP keyset receiving the page.

## PARK ORBITS

The system has 10 park orbits (0–9). These orbits can be used to park calls prior to paging and allows the call to be retrieved by dialing a park code plus the orbit number. Calls parked in this manner can also be retrieved by dialing the park pickup code (10) plus the station or trunk number. This feature is in addition to Call Park and Page.

## **PRIME LINE SELECTION**

Any station can be programmed to select a specific line, trunk group, telephone number, station or station group when the handset is lifted or the speaker key is pressed (same as Hot Line feature).

## **PRIORITY CALL QUEUING**

This feature places calls to an UCD or NORMAL station queue ahead of other calls based on priority level (1-9). The system reads the DID number, Caller ID number or trunk ID number, compares it to a preprogrammed table, then assigns it the corresponding priority that places it in the appropriate position in the group queue.

## **PRIVATE LINES**

For private line use, stations can be prevented from dialing and/or answering any line.

## **PROGRAMMABLE LINE PRIVACY**

Each outside line can be programmed to ignore the automatic line privacy. This allows up to four other parties to join your conversation by pressing the line button. This is similar to 1A2 key telephone operation.

## **PROGRAMMABLE TIMERS**

There are over 50 programmable system timers to allow each installation to be customized to best fit the end user's application.

## **RECALLS**

Calls put on hold, transferred or camped-on to any station will recall to the originating station if not answered within a programmable time. A recall that goes unanswered for the duration of the attendant recall timer will recall to the system operator group. Hold, transfer, camp-on and attendant recalls have individual programmable timers. Calls recalling to buttons with tri-colored LEDs will flash amber.

## **RECALL TO OPERATOR**

This function will allow the call to recall the operator instead of to the transferring station after the transfer recall time expires.

## **REDIAL REVIEW**

The Redial Review feature allows a review of the last number before dialing or allows access to the Call Log Blocks if assigned. These Call Log Blocks record the last ten (10) numbers dialed. When the LNR key is pressed the last number dialed is displayed. The log can then be scrolled using the Volume (Up/Down) keys and a previously dialed number can be selected.

## **REMOTE PROGRAMMING—PC**

Remote programming allows the technician to access the system database from a remote location for the purpose of making changes to the customer data. There are two connection methods, the dial-up connection using the internal modem card and through the LAN connection on the MCP1 card. OfficeServ Manager is the proprietary programming application used to access and manipulate the database.

## **RING MODES**

### **Time Based Routing - Plans**

Each C.O. line can be programmed to ring at any station or station group. Each line can be assigned a ring destination based on six (6) different ring plans based on time of day and the day of the week. The system operator (intercom dial "0") can also be a different station group for each ring mode.

### **Automatic / Manual**

Ring destinations will automatically change based on time of day and day of week.

At any time the system can be manually forced into a specific ring plan. It will remain in this ring plan until manually taken out.

### **Holiday Schedule**

The system has a table of 20 dates that are used to define holidays. On a date designed as a holiday the system will remain in a ring plan for that calendar day providing the system was already in that ring plan. This feature will override the ring plan time table.

### **Temporary Override**

At any time the system can be forced into a specific ring plan for a temporary period of time until the next scheduled ring plan automatically takes effect.

## **RING OVER PAGE**

Any outside line can be programmed to ring over a customer-provided paging system. Outside lines, door phones and station groups may ring over page in the day or night mode.

## **SECRETARY POOLING**

Each keyset may be defined as an executive (BOSS in programming) or a secretary (SECY in programming) in system programming. Each executive can have up to four secretaries and each secretary can have up to four executives. These arrangements are known as executive/secretary pools. There can be multiple pools in a system. When an executive is in DND, all calls to the executive ring the first secretary assigned to that executive; if that secretary is busy, the call will hunt to the next available secretary assigned to that executive. If the secretary must communicate with the executive while he/she is in DND, pressing the corresponding executive button on the secretary's keyset results in an Auto Answer intercom call being made to the executive (providing the executive is free). There is also a system wide option to allow the stations to ring rather than auto announce the executive secretary calls. A station can only be the executive of one secretary pool. In addition, a station cannot be in more than one pool.

## **SINGLE LINE CONNECTIONS**

Single line ports allow connection of a variety of single line telephones plus facsimile machines, answering machines, loud bells, computer modems, cordless phones and credit card machines. When connecting customer-provided equipment to these extensions, compatibility should be checked out before purchase to ensure correct operation. Central office ring cadence can be selected for SLT stations. This is helpful when optional devices cannot detect iDCS 100 Release 2 intercom ring cadence.

## **SPEED DIAL NUMBERS**

The system maintains a library of speed dial numbers that can be allocated to either a shared system wide list or to an individual user list. The software has a library of 1500 numbers. The iDCS 100 Release 2 software can be programmed to have either 500 or 950 numbers in the system list.

The remaining numbers in the library can be assigned in blocks of 10 each to individual stations for their personal use. A maximum of 5 blocks (50 numbers) can be assigned to a station.

## **SPEED DIAL BY DIRECTORY**

The iDCS 100 R2 system provides the user with the ability to look up a speed dial number and place the call. There are three speed dial selections: personal, system and station. This feature requires a display keyset.

## **STATION HUNT GROUPS**

System programming allows up to 20 station hunt groups. One of three ring patterns—sequential, distributed and unconditional—is available for each group. Each unconditional group may contain a maximum of 32 stations and each sequential and distributed group may contain a maximum of 32 stations. A station may be assigned to more than one group. Each station group has its own recall timer for calls transferred to that group. There is a Next Hunt timer for each group to provide circular hunting within the group.

## **STATION MESSAGE DETAIL RECORDING (SMDR)**

The system provides records of calls made, received and transferred. Connecting a customer-provided printer or call accounting system will allow collection of these records. Each call record provides the following details: station number, outside line number, start date, start time, duration of call, digits dialed (maximum 18) and an account code if entered. The system may print a header followed by 50 call records per page or send continuous records with no header for use with a call accounting machine. [See the sample printouts.](#)

The SMDR output can be provided through one of the serial ports on the LAN port of the system. The SMDR format contains many options that allow it to be customized for a company's individual needs. Options to print include incoming calls, outgoing calls, in and out of group status, change in DND status, authorization codes, and caller ID on incoming calls. When Caller ID is enabled a wide carriage printer is required.

## **STATION PAIR**

This feature allows station to be assigned as a "pair". That is to say a primary and secondary. Calling the primary station will make both stations ring. Selected features such as Message Notification, DND, Callback, and Class of Service act as one station. This is convenient when an individual has two offices or an office extension and a cordless extension. NOTE: Not all system features are applicable to station pairs. Features designed for a single user may conflict with paired stations.

## **SYSTEM ALARMS**

A DISA alarm will warn the customer if the DISA security system has been triggered by too many incorrect password attempts. The alarm can ring any station or group of stations and show an appropriate display at the assigned stations.

## **SYSTEM MAINTENANCE ALARMS**

The iDCS 100 Release 2 continuously performs internal system diagnostics. When either a major or minor fault is detected the system can ring stations with an ALARM KEY assigned. The keyset display shows information that includes the description, location and date and time stamp for each alarm.

A log of 100 alarms are stored in a buffer and can be reviewed at a display keyset or sent to a printer.

## **SYSTEM DIRECTORY**

Each station, station group and outside line can have an 11 character directory name. This name will appear on keyset displays to provide additional information about lines and stations.

## **TOLL RESTRICTION**

There are 250 allow and 250 deny entries of 11 digits each. Each of these entries can apply to dialing classes B, C, D, E, F and G. Expensive 976, 1-900, 411 and operator-assisted calls, as well as specific area and office codes, can be allowed or denied on a per-class basis. Class A stations have no dialing restrictions and Class H stations cannot make outside calls.

Any outside line may be programmed to follow station toll restriction or follow the toll restriction class assigned to it. Each station and trunk can have a different dialing class for each ring plan.

### **Special Code Table**

A Special Code Table of ten entries (four digits each) allows use of telephone company features such as CID blocking (\*67) or call waiting disable (\*70) without interference to toll restriction or LCR. The Special Code table allows use of these custom calling features on a per call basis.

## **TOLL RESTRICTION OVERRIDE**

Program options allow system speed dial numbers to follow or bypass a station's toll restriction class. In addition, users may make calls from a toll restricted station by using the walking class of service or authorization code feature.

## **TONE OR PULSE DIALING**

Outside lines can be programmed for either tone or pulse dialing to meet local telephone company requirements.

## **TRAFFIC REPORTING**

The iDCS 100 Release 2 system can store peg counts for various types of calls. These peg counts can be printed on-demand, daily, hourly, or up to three separate programmable shifts. The report includes statistics for each trunk, trunk group, station, station groups and page announcements. For more details and explanations see sections 4.9 and 4.10 of this document.

## **TRANSFER**

System operation permits station users to transfer calls to other stations in the system. Transfers can be screened, unscreened or camped-on to a busy station.

## **TRUNK GROUPS**

Outside lines can be grouped for easy access by dialing a code or pressing a button. There are 11 trunk groups available.

## **UNIFORM CALL DISTRIBUTION (UCD)**

UCD is a call distribution method by which callers in a queue are routed to the next available agent. While waiting in a queue a canned or customized announcement can be periodically played to the caller based on a programmable timer while retaining their place in the queue. Statistical and historical reports are available to assist supervisors in managing a call center. See Call Center.

## UNIVERSAL ANSWER

Station users may dial the Universal Answer code or press the UA key to answer any outside lines programmed to ring the UA device. The UA device can be a station, group of stations, common bell or ring over page.

## VIRTUAL EXTENSIONS

The iDCS 100 Release 2 has 32 virtual extension ports encoded in the system database. They can be assigned as keyset or single line analog ports. These ports have all the attributes of an actual station port including call forwarding. These virtual ports can be exchanged with real station ports using the set relocation feature to provide hot desking.

## VOICE MAIL

### Inband Signalling

The iDCS 100 Release 2 system uses DTMF tones (inband signalling) to communicate with any compatible voice mail system. Stations can call forward to a voice mail system. When answered, the system will send DTMF tones routing the caller directly to the called station user's mailbox. Keyset users can press one button to retrieve messages from the voice mail system. A Voice Mail Transfer key permits keyset users to easily transfer a caller directly to an individual voicemail box without navigating through menus.

Note: Although most voice mail systems will work with the iDCS 100 Release 2, the system data has default values set to work with the Starmail Voice Processing System. They may need to be changed if you are using another system.

### Integrated (In-Skin)

The iDCS 100 Release 2 can be equipped with Samsung's proprietary voice mail/auto attendant card. This card provides 4 to 8 ports of voice processing. Because it is built into the system it provides such features as one touch call record, answering machine emulation, and voice mail box administration with interactive keyset displays.

## Voice Over Internet Protocol (VoIP)

The iDCS 100 Release 2 system is VoIP enabled and as such supports the following VoIP services:

- 1) H.323 Trunking to another H.323 Gateway.
- 2) SIP IP Trunking.
- 3) IP Telephone Sets:
  - a) OfficeServ ITP-5021D Keyset
  - b) OfficeServ ITP-5012L Keyset

These IP Keysets can be installed in the local office or in a remote office, home office with full feature operation.

- 4) IP Networking: Connect up to 15 systems together over a managed IP network.
- 5) T.38 Fax Over IP.

The iDCS 100 Release 2 Media Gateway Interface (MGI) cards support up to sixteen voice calls per card over an IP network connection. The MGI cards fit into any universal iDCS 100 Release 2 card slot (base cabinet only). The iDCS 100 Release 2 supports a maximum of 3 MGI cards per system.

VoIP is transported by the iDCS 100 Release 2 MGI cards by utilizing the ITU standards based on H.323 or SIP protocol. This standard addresses the means of transferring voice, data, and images through IP (Internet Protocol) networks.

With VoIP certain compression standards have also been adopted to represent each second of voice with an amount of bandwidth. The iDCS 100 Release 2 MGI3 utilizes G.711, G.729, G.729A or G.723 standards voice compression codec's. This allows for a selectable 64kbps (G711), 8Kbps (G729A) or 6.3Kbps (G723) bandwidth use when preparing voice compression for IP transport. Compression is used to reduce the digitized voice into a smaller bandwidth that can be carried in smaller packets. The VoIP gateway determines the compression method for each call setup. There is also a certain amount of frame/packet overhead in each compression channel. 64K of bandwidth can support 6~7 calls simultaneously. This can vary depending on efficiency features like Silence Suppression and multiframe counts. Unlike switched networks, VoIP connections consist of a sequence of numbered data packets. Since voice conversation is usually considered "real time" these packets need to be delivered in a consistent manner with minimal delay. This can be controlled via a Gatekeeper which tracks and monitors voice packets. Gatekeepers are part of the H.323 standard but are not required. The iDCS 100 Release 2 MGI cards are Gatekeeper compliant.

In any Ethernet environment, packet transfers are subject to delays and/or loss. If these delays are greater than 200ms the voice quality will deteriorate. The Ethernet data traffic and network topology should be a consideration when using VoIP. Network congestion will affect call quality in any VoIP application.

## **WALKING CLASS OF SERVICE**

This feature allows users to make calls or use features from a station that is restricted. The users may either use the WCOS feature code or the authorization code feature. Both methods change the class of service to correspond with the station passcode or authorization code that is dialed. After the call is completed, the station returns to its programmed class of service.

## **WIRELESS HANDSET—See Mobility Solution**

# STATION FEATURES

Add-On Modules	Manual Signalling
Appointment Reminder	Message Waiting Light / Indication
Automatic Hold	Mute Microphone / Handset
Automatic Privacy	Off-Hook Ringing
Background Music	Off-Hook Voice Announce (Executive)
Busy Station Callback	Off-Hook Voice Announce (Standard)
Busy Station Indications (BLF)	One Time Do Not Disturb
Call Coverage Key	One Touch Dialing Keys
Call Forwarding	On-Hook Dialing
Call Forwarding Override	Privacy Release
Call Logs	Programmable Keys
Call Pickup	Programmed Station Messages
Direct Station Selection (DSS)	Protection from Barge-In
Divert to Voicemail	Redial
Do Not Disturb (Override)	Remote Hold
Do Not Disturb (Programmable)	Ring Modes
Door Lock Release	Ringing Preference
Exclusive Hold	Speakerphone
Group Listening	Station Lock
Headset Operation	Terminal Status Indicator
Hearing Aid Compatible	Tri-Colored Lights
Line Queuing with Callback	Volume Settings
Line Skipping	Wall-Mountable Keysets
Loud Ringing Interface	

## 4.2 STATION FEATURE DESCRIPTIONS

### ADD-ON MODULES

#### iDCS 14 BUTTON AOM

The 14B AOM attaches to the right hand side of an iDCS 18D or iDCS 28D keyset and provides 14 buttons with red LEDs. These buttons can be used for DSS keys, speed dial bins or any key that does not require a dual colored LED. Does not require a separate DLI port. It uses the same DLI port as the keyset is attached to.

#### 32 BUTTON AOM

The DCS 32-button add-on module (AOM) adds to the capability of any keyset. The 32 programmable buttons with red buttons can be used for feature keys, DSS/BLF keys or one touch speed dial buttons. Because this AOM has a microphone and a speaker it can be used to provide executive off hook voice announce or as a stand alone unit whenever a handset and dial pad are not required. Requires one DLI port per 32B AOM.

#### 64 BUTTON MODULE

The 64-button module adds to the capability of any keyset. Up to four 64-button modules can be added to each keyset. The 64 programmable red LED buttons with red LED can be used for feature keys, DSS/BLF keys or one touch speed dial buttons.

†Requires optional hardware and/or software. Ask your dealer for details.

## **APPOINTMENT REMINDER**

When programmed for a specific time, a keyset will sound a distinctive ring to remind the user of meetings or appointments. Alarms can be set for "today only" or for every day at the same time. Up to three alarms may be set at each keyset. Display keysets can program a message to be displayed when the alarm rings. Non-display keyset users must have the system administrator program messages for them.

## **AUTOMATIC HOLD**

Station users can enable or disable automatic hold at their keysets. While a user is engaged on an outside (C.O.) call, pressing another trunk key, route key or CALL button automatically puts the call on hold when this feature is enabled. Pressing TRSF, CONFERENCE, PAGE or a DSS key will always automatically place the call on hold. This type of automatic hold is not a user-selectable option. Intercom calls can be automatically held if Intercom Auto Hold is set to ON for the entire system.

## **AUTOMATIC PRIVACY**

All conversations on outside lines and intercom calls are automatically private. The privacy feature can be turned off on a per-line basis.

## **BACKGROUND MUSIC**

Keyset users may choose to hear music through their keyset speakers when optional external sources are installed. Each user may adjust this level by the use of a volume control program at the selected keyset.

## **BUSY STATION CALLBACK**

When reaching a busy station, callers may request a callback by pressing one button or dialing a code. The system rings the caller back when that station becomes idle (a system-wide maximum of 100 callbacks are allowed at one time including busy station and busy trunk).

## **BUSY STATION INDICATIONS (BLF)**

DSS/BLF keys may be assigned to any keyset or add-on module. These buttons will be off when the station is idle, light red when that station is in use and flash distinctively when that station is in the DND mode. The system can be programmed to allow the DSS keys to be used to pickup calls at other keysets.

## **CALL COVERAGE KEY**

These keys (buttons) provide a convenient way to cover calls ringing at other stations. Keyset users can have one or multiple call coverage keys programmed for either a station or group number. These buttons flash when a new call or recall is ringing at the programmed station. In addition, a call coverage delay ring time can be programmed to provide an audible ring tone either immediately or delayed from 1 to 250 seconds. Call coverage keys only flash and ring when the covered station is idle. When the covered station is off hook the call coverage key lights red to indicate a busy condition.

## **CALL FORWARDING**

Station users can forward internal and outside calls to other destinations immediately (Forward All), when busy (Forward Busy) or if not answered in a programmable number of seconds (Forward No Answer). These forward destinations can all be different. Once a destination has been programmed, it can be turned on and off with a programmable key. Forward All takes priority over Busy and No Answer conditions. In addition to the three usual methods of forwarding described above, a fourth option called Follow Me is available. This option allows a station user to set a Forward All condition from his/her station to another station while at the remote station. To display the Follow Me condition, the TRSF/transfer key lights steady red at the station that is forwarded. The TRSF/transfer key also lights if Forward All is set and no key is pro-

grammed for Forward All. Keypad users can be given an external call forward button to forward their calls to an external phone number. Each outside line may be programmed to either follow or ignore station call forwarding. A per-station option controls whether internal calls forward to voice mail or not. Single line telephones must have the system administrator program this feature for them.

## **CALL FORWARD OVERRIDE**

When this option is set to yes for a station then intercom calls from that station will override any call forwarding settings of the called station.

## **CALL LOGS**

With the call log feature, a display keypad user can review up to 50 of the last incoming calls from the Caller ID review list or up to 50 of the last external telephone numbers that were dialed. The numbers can be viewed, stored and/or dialed using the associated soft keys. LCR must be enabled for dialing and storing numbers from the CID review list. Optional hardware and/or software may be needed for Caller ID.

## **CALL PICKUP**

With directed call pickup, a user can answer calls ringing at any station by dialing a code plus that extension number. The group pickup feature allows the user to answer any call ringing within a pickup group. Pickup keys may be customized with extenders to allow pickup from a specific station or pickup group. The iDCS 100 Release 2 has 20 programmable pickup groups.

## **DIRECT STATION SELECTION (DSS)**

Programmable keys can be assigned as DSS keys and associated with extension numbers. Users press these keys to call or transfer calls to the assigned stations.

## **DIVERT TO VOICEMAIL**

A keypad user can immediately divert a ringing call to their personal voice mailbox by pressing the \* key. This will override any call forward no answer setting.

## **DO NOT DISTURB (OVERRIDE)**

The DND Override feature allows a keypad with a DND Override key (DNDO) and the appropriate class of service to override the DND setting at a called keypad. This will allow a user to go into DND while waiting for an important call and have that call transferred to them via a screened transfer from a station (for example the users secretary) with a DNDO key.

## **DO NOT DISTURB (PROGRAMMABLE)**

The Do Not Disturb (DND) feature is used to stop all calls to a station. System programming can allow or deny use of the DND feature for each station. Parties calling a station in DND will receive reorder tone. When in DND mode, calls may be forwarded to another destination. See Forward DND option. A keypad without a DND button can activate DND via the feature access code. The ANS/RLS key will flash at 112 ipm (rapidly) when DND is set. There is a programmable option to allow a C.O. line to override DND at its ring destination if that destination is a single station.

## **DOOR LOCK RELEASE**

Stations programmed to receive calls from a door phone can dial a code to activate a contact closure for control of a customer-provided electronic door lock.

## **EXCLUSIVE HOLD**

Pressing HOLD twice will hold a call exclusively at a station so no other station can pick up that call. Intercom calls are automatically placed on exclusive hold. Exclusive hold for trunk calls can be denied in class of service.

## **GROUP LISTENING**

This feature allows users to turn on the speaker while using the handset. It allows a group of people to listen to the distant party over the speaker without the microphone turned on.

## **HEADSET OPERATION**

Every keyset can be programmed to allow the use of a headset. In the headset mode, the hookswitch is disabled and the ANS/RLS key is used to answer and release calls. Keyset users may turn headset operation ON/OFF by keyset programming or more easily by pressing the headset ON/OFF key. The headset key lights steady red when the keyset is in headset mode.

## **HEARING AID COMPATIBLE**

All iDCS 100 Release 2 keysets are hearing aid compatible as required by Part 68 of the FCC requirements.

## **LINE QUEUING WITH CALLBACK**

When the desired outside line is busy, the user can press the CALLBACK key or dial the access code to place his/her station in a queue. The user will be called back when the line is available (a maximum of 100 callbacks are allowed system-wide at one time including busy station and busy trunk).

## **LINE SKIPPING**

When the user is talking on an outside line and the automatic hold feature is turned off, he/she may press an idle line key and skip to that line without causing the previous call to go on hold.

## **LOUD RINGING INTERFACE**

The MISC daughter board provides an audible ring tone output. This can be connected to a paging system or single loud speaker to provide loud ring tone for a specific station only. The tone is preset and can not be changed.

## **MANUAL SIGNALLING**

Keysets can signal each other via a programmable key. This allows one station to alert another without establishing a voice conversation. Each press of the key results in a 500 milliseconds of ring tone being set to the intended station. An individual manual signaling key must be programmed for each station to be signaled.

## **MESSAGE WAITING LIGHT/INDICATION**

When calling a station and receiving a busy signal or the no answer condition, the caller can leave an indication that a message is waiting. The message button will flash red at the messaged keyset. A single line telephone set will receive stutter dial tone to indicate a message is waiting.

## **MUTE MICROPHONE/HANDSET**

Any keyset user can mute the keyset's handset transmitter by pressing the MUTE key. In addition, keyset users can also mute the keyset microphone while the keyset is in speakerphone mode.

## **OFF-HOOK RINGING**

When a keyset is in use, the system will provide an off-hook ring signal to indicate that another call is waiting. The ring signal is a single ring repeated. The interval is controlled by a system-wide timer. Single line stations will receive a tone burst through the handset receiver instead of a ring.

## **OFF-HOOK VOICE ANNOUNCE (EXECUTIVE)**

A keyset associated with an add-on module may receive an executive off-hook voice announcement while on another call. The called keyset user may reply handsfree without interrupting the call in progress. Only keysets with an off-hook voice announce button (OHVA) can off-hook voice announce to keysets with AOMs.

## **OFF-HOOK VOICE ANNOUNCE (STANDARD)**

Keysets may receive a voice announcement while on another call. The calling station must have an OHVA key. When transferring a call to a busy keyset or while listening to busy signal, the station user can press the OHVA key to make an OHVA call to the busy keyset. If the called keyset is in the DND mode, it cannot receive OHVA calls. The L version of software has a user programmable option that will allow the OHVA to be heard through the speaker rather than in the handset.

## **ONE TIME DO NOT DISTURB**

The Do Not Disturb (One Time) feature is used to stop all calls to a station when the user is on an outside line and does not want to be disturbed for the duration of the call. Upon completion of the call, DND is canceled and the station is returned to normal service. This feature requires a programmed button.

## **ONE TOUCH DIALING KEYS**

Frequently used speed numbers can be assigned to one touch dialing keys for fast accurate dialing.

## **ON-HOOK DIALING**

Any keyset user can originate calls without lifting the handset. When the called party answers, the user may speak into the microphone or lift the handset for more privacy.

## **PRIVACY RELEASE**

This feature will allow another station to join in on your conversation by temporarily releasing privacy on the C.O. line from your keyset.

Requires a Privacy Release key to be programmed on your keyset. A maximum of three (3) other people can join in. This uses one of the conference circuits in the system.

## **PROGRAMMABLE KEYS**

LCD 24B and STD 24B keysets have 24 programmable keys, LCD 12B and Basic 12B keysets have 12, and 7B keysets have 12. The iDCS 28D keyset has 28 programmable keys with tri-colored lights, the iDCS 18D keyset has 18 programmable keys with tri-colored lights, and the iDCS 8D keyset has 8 programmable keys with tri-colored lights. The ITP-5021-D has 21 programmable keys with tri-colored lights and the ITP5012-L has 99 programmable keys.

Each key can be programmed for more than 25 different uses to personalize each phone. Examples of keys include individual outside line, individual station, group of lines, group of stations and one touch speed dial buttons. Using these keys eliminates dialing access codes.

The following feature keys have extenders that make them more specific: SPEED DIAL, SUPERVISOR, PAGE, DSS, DIRECTED PICKUP, GROUP PICKUP, DOOR PHONE, BOSS, PROGRAMMED MESSAGE, IN AND OUT OF GROUP, FORWARD and VOICE MAIL TRANSFER. The extender can be a station, a group or another identifying number.

## **PROGRAMMED STATION MESSAGES**

Any station may select one of 20 messages to be displayed at a calling party's keyset to advise others of their status. Ten messages are factory-programmed but may be reprogrammed. Five can be created by the system administrator. Each display keyset user may create five additional messages unique to them.

NOTE: The calling party must have a display keyset to view these messages.

## **PROTECTION FROM BARGE-IN**

Each station can be programmed as secure or not secure. Secure stations cannot be barged-in on. A station that is not secure cannot be barged-in on when talking to a secure station.

## **REDIAL**

There are three types of external redial available to all station users. Each type can redial up to a maximum of 18 digits.

- **AUTO RETRY**—When an outside number is dialed and a busy signal is received, the auto retry feature can be used to reserve the outside line and automatically redial the number for a programmable number of attempts (available to keyset users only).
- **LAST NUMBER**—The most recently dialed number on a C.O. line is saved and may be redialed by pressing the redial key or dialing the LNR access code.
- **MANUAL RETRY with LNR**—When you make an outside call and receive a busy signal you can press the LNR key to redial the same number again. This operation can be manually repeated for a limited number of attempts as defined by system programming (available to keyset users only).
- **MEMO REDIAL**—When you are calling directory assistance you can store the number you are given using the dial pad and SAVE number feature. There is no need for a pencil and paper (available to keyset users only).
- **SAVE NUMBER**—Any number dialed on a C.O. line may be saved for redial at a later time.

## **REMOTE HOLD**

When you wish to place a call on hold at another station, press TRSF and dial the station number (or press the appropriate DSS key). Press the HOLD key. This will place the call on system hold on an available CALL button or Line Key at the remote station.

## **RING MODES**

Each keyset user can select one of three distinct ways to receive intercom calls. The phone can automatically answer on the speakerphone, voice announce through the speaker or receive ringing. When the ring mode is selected, keyset users can choose one of eight distinct ring tones. Forced Auto Answer is invoked by the calling station and is controlled by the calling station's class of service.

## **RINGING PREFERENCE**

Lifting the handset or pressing the speaker button automatically answers a call ringing at the keyset. Using this method, users are assured of answering the oldest call first. When ringing preference is turned off, the user must press the flashing button to answer. Users may answer ringing lines in any order by pressing the flashing button.

## SPEAKERPHONE

DCS LCD 24B and DCS LCD 12B keysets have built-in speakerphone. The speakerphone enables calls to be made and received without the use of the handset. The iDCS 28D keyset and the iDCS 18D keyset can have a Full Duplex Speakerphone Module added. All ITP phones are speaker phones.

## STATION LOCK

With a programmable personal station passcode, any keyset or single line station can be locked and unlocked to control use of each telephone. There are two lock options: 1=LOCKED OUTGOING and 2=LOCKED ALL CALLS. See the following table for more details.

	0 UNLOCKED	1 LOCKED OUTGOING	2 LOCKED ALL CALLS
Make Outside Calls	YES	NO	NO
Receive Outside Calls	YES	YES	NO
Make Intercom Calls	YES	YES	NO
Receive Intercom Calls	YES	YES	NO

## TERMINAL STATUS INDICATOR

iDCS keysets are equipped with a terminal status indicator lamp. The terminal status indicator light is positioned on the top right corner of the keyset above the display. The terminal status indicator is a tri-colored (red, green, and amber) light that provides greater visibility of your keysets status than the individual key LEDs. The terminal status indicator provides the following indications:

- Busy/Off Hook      Steady Red
- Intercom Ring      Flashing Red
- Outside Call Ring    Flashing Green
- Recall Ring          Flashing Amber
- Message Waiting    Flashing Red
- Do Not Disturb      Fast Flash Red at 1 Second Intervals

## TRI-COLORED LIGHTS

DCS LCD 24B keysets have 16 keys equipped for tri-colored LED indications (green, red and amber). The DCS LCD 12B model has six of these keys and the DCS 7 button keysets have three. All programmable keys on the iDCS keysets have tri-colored LEDs. To avoid confusion, your calls always light green, other calls show red and recalls light amber.

## VOLUME SETTINGS

Each keyset user may separately adjust the volume of the ringer, speaker, handset receiver, background music, page announcement and off-hook ring tone.

## WALL-MOUNTABLE KEYSETS

Each keyset, add on module and 64 button module can be wall mounted by reversing the base wedge.

# DISPLAY FEATURES

Account Code Display	Enhanced Station Programming
Call Duration Timer	Identification of Recalls
Call for Group Identification	Identification of Transfers
Call Processing Information	Message Waiting Caller Number
Caller ID Information	Outside Line Identification
Calling Party Name	Override Identification
Calling Party Number	Programmed Message Display
Conference Information	Soft Keys
Date and Time Display	Stopwatch Timer
Dial by Name	Text Messaging
Dialed Number	UCD Supervisor Displays

## 4.3 DISPLAY FEATURE DESCRIPTIONS

### ACCOUNT CODE DISPLAY

Account codes are conveniently displayed for easy confirmation. If entered incorrectly, users may press the ACCOUNT key again and reenter the account code.

### CALL DURATION TIMER

The system can automatically time outside calls and show the duration in minutes and seconds. Station users may manually time calls by pressing the TIMER button.

### CALL FOR GROUP IDENTIFICATION

When a call is made to a station group, the display shows [CALL FOR GROUP] and the user's group number. These calls can be answered with a different greeting than calls to the user's extension number.

### CALL PROCESSING INFORMATION

During everyday call handling, the keyset display will provide information that is helpful and in some cases invaluable. Displays such as [CALL FROM 203], [TRANSFER TO 202], [701: RINGING], [TRANSFER FM 203], [708 busy], [Camp on to 204], [Recall from 204], [Call for 501], [message from 204] and [FWD ALL to 204] keep users informed of what is happening and where they are. In some conditions, the user is prompted to take action and in other cases the user receives directory information.

### CALLER ID INFORMATION

Caller ID information is dependent on the use of display keysets. The following list explains the displays that are used with Caller ID.

#### **Name / Number Display**

Each display keyset user can decide if he/she wants to see the Caller ID name or Caller ID number in the display. Regardless of which one is selected to be seen first, the NND key is pressed to view the other piece of CID information.

## **Next Call**

In the event that there is a call waiting or a camped-on call at the user's keyset, the user can press the NEXT key to display the Caller ID information associated with the next call in queue at the station. Either the CID name or CID number will show in the display depending on the N/N (MMC 119) selection.

## **Save CID/ANI Number**

At any time during an incoming call that provides CID information, the user may press the SAVE key. This saves the CID number in the Save Number feature. Pressing the SAVE number redial key will dial the CID number. The system must be using LCR to dial the saved number.

## **Store CID/ANI Number**

At any time during an incoming call that provides CID information, the user may press the STORE key. This saves the CID number as a speed dial number in the personal speed dial list. The system must be using LCR to dial the stored number.

## **Inquire Park/Hold**

When a user is informed that an incoming call is on hold or has been parked, the user may view the Caller ID or ANI information before he/she retrieves the call. This will influence how the user chooses to handle the call.

## **CID/ANI Review List**

This feature allows display keyset users to review CID information for calls sent to their stations. This list can be from ten to fifty calls in a first in, first out basis. The list includes calls that were answered and calls that rang the user's station but that were not answered. When reviewing this list, the user can press one button to dial the person back. The system must be using LCR to dial the stored number.

## **Investigate**

This feature allows selected stations with a special class of service to investigate any call in progress. If CID/ANI information is available for an incoming call, the selected stations can know to whom the iDCS 100 Release 2 user is speaking. On outgoing calls, the selected stations can see who was called. After investigating, the selected stations may barge-in on the conversation, disconnect the call or hang up.

## **Abandon Call List**

The system has a system-wide abandon call list that stores CID/ANI information for calls that rang but were not answered. The list is accessed using the operator's passcode. When reviewing this list, you are provided options to CLEAR the entry or DIAL the number. You can use the NND key to toggle between the CID name, CID or ANI number and the date and time the call came in. The system must be using LCR to dial numbers from the abandon call list. The abandoned call list will store up to 50 unanswered calls.

## **CALLING PARTY NAME**

For intercom calls, display keysets show the calling party's name before answering. The names must be stored in the system directory list and can be up to 11 characters long.

## **CALLING PARTY NUMBER**

When an intercom call is received, all display stations show the calling party's extension number before the call is answered.

## **CONFERENCE INFORMATION**

When a conference is set up, each extension and outside line number is displayed at the controlling station when it is added. When a station is added, its display shows [Conf with xxx] alerting the user that other parties are on the line.

## **DATE AND TIME DISPLAY**

In the idle condition, the current date and time are conveniently displayed. Display keysets can have a 12 or 24 hour clock in either the ORIENTAL or WESTERN display format with information shown in upper case or lower case letters.

## **DIAL BY NAME**

Each station and speed dial number can have an associated directory name. Any station or speed dial number can be selected by scrolling alphabetically through a directory list. There are three directories:

1. System wide speed dial list
2. Personal speed dial list
3. Station directory list

This online "phone book" allows display keyset users to look up and dial any speed dial number or station in seconds.

## **DIALED NUMBER**

When an outside call is made, digits are displayed as the user dials them. If the display indicates an incorrect number was dialed, the user can quickly hang up before billing begins.

## **ENHANCED STATION PROGRAMMING**

Personal programming options are easier to select and confirm with the help of the display.

## **IDENTIFICATION OF RECALLS**

Hold recalls and transfer recalls are identified differently than other ringing calls. Hold recalls indicate the recalling line or station number and the associated name. Transfer recalls indicate the recalling line or station and where it is coming from.

## **IDENTIFICATION OF TRANSFERS**

The display will identify who transferred a call to the user.

## **MESSAGE WAITING CALLER NUMBER**

When the message indication is on, pressing the MESSAGE button displays the station number(s) of the person(s) who have messages for the user. Display keyset users can scroll up and down to view message indications.

## **OUTSIDE LINE IDENTIFICATION**

Each line can be identified with an 11 character name. Incoming calls display this name before the call is answered. This feature is helpful when individual lines must be answered with different greetings.

## **OVERRIDE IDENTIFICATION**

If another station barges-in on a user's conversation, the display will alert the user with a [Barge from 2xx] display if the system is set for barge-in with tone.

## **PROGRAMMED MESSAGE DISPLAY**

Preprogrammed station messages set by other stations are displayed at the calling station's keyset.

## **SOFT KEYS**

Below the display, there are three soft keys and a SCROLL button. These keys allow the user to access features in his/her class of service without requiring the keyset to have designated feature keys.

## **STOPWATCH TIMER**

Display keyset users find this feature very convenient to time meetings, calls and other functions. Users simply press once to start the timer and press again to stop the timer.

## **TEXT MESSAGING**

This feature allows two display keyset users to respond to each other with preprogrammed messages. After receiving an Off Hook Voice Announcement or Station Camp-On, you may respond with a text message while continuing to talk and listen to your outside party. The other station can view this message and take the appropriate action or respond back with another text message.

Up to 20 display station users can program their own individual ten (10) text messages that can be sent to another display keyset. Only the display keysets that are allowed in system programming (MMC 611) will receive the (TMSG) text message softkey in the display and can use this feature.

## **UCD SUPERVISOR DISPLAYS**

With the optional AA card, when UCD is used, multiple supervisors can view information about the UCD groups calls or agents.

### **Call Screen**

This allows the supervisor to view how many calls are in queue, the longest wait time, how many calls have been received today, what the average time in queue is and how many calls were abandoned.

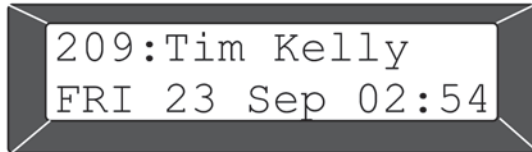
### **Agent Screen**

This allows the supervisor to monitor how many agents are logged in, check each agents status (IN GROUP, OUT OF GROUP, or DND), view each agents total number of calls, average call length or average ring time.

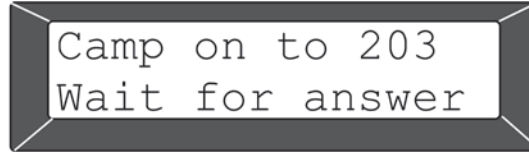
Note: Accessing this screen will also allow a Supervisor to change the status of each agent (IN GROUP, OUT OF GROUP, or DND).

# SAMPLE DISPLAYS

Display model keysets have a large, easy-to-read, 32 character liquid crystal display. Helpful call processing information is provided so everyday call handling is quick and easy. Here are just some of the displays you may see.



Idle display shows extension, name, day, date and time.



This station is camped-on to extension 203 and is waiting for 203 to answer.



This station in the sales department is receiving a group call from Mr. Smith.



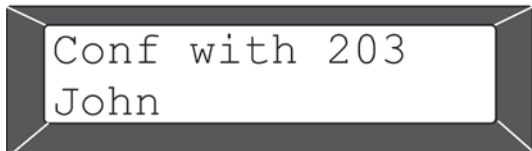
This display tells you this is a new incoming call to the sales department.



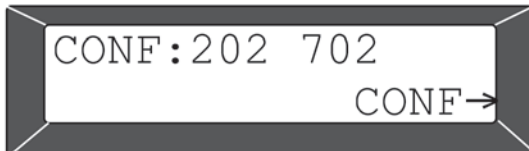
This station is calling station 203 which is currently busy.



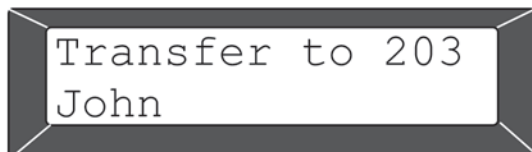
This station is receiving an off-hook voice announcement from station 203.



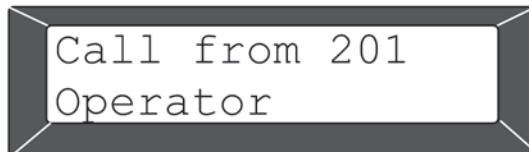
This station is on a conference call with John, extension 203. Assume other parties will hear your conversation.



This station is on a conference call with extension 202 and trunk 702 and has the option to add two more parties.



This station is transferring a call to John at extension 203.



This station is receiving a call from extension 201.



This station is setting the Do Not Disturb feature.



This station is speaking on trunk 703.

# SAMPLE CALLER ID DISPLAYS



This display shows an incoming call from 1-305-426-4100 on Line 702 ringing directly at your station.



This display shows the information on the abandoned call list. This call came in on May 25 at 9:41 A.M. on line 702. The user can CLEAR the entry, DIAL the caller back or examine further NND information.



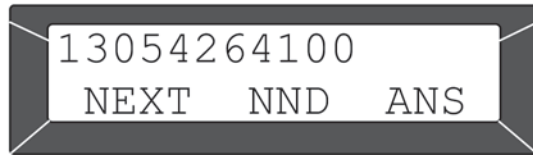
This display shows a call from 1-305-426-4100 that has been transferred to you from station 201.



This display shows an entry in a station review list showing the three initial options. The arrow indicates other options available to you by pressing the SCROLL key.



This display shows an investigation of a station that is talking to Samsung Telecom. Investigator can BARGE-in to the conversation, DROP the call from the system or examine further NND information.



This display is seen while examining calls in queue at your keyset.



This display shows an incoming call from Samsung Telecom ringing at group 500.



This display can be seen when investigating an intercom call. The investigator can BARGE-in or DROP the connection.



This display is seen while using the INQUIRE feature. It shows the three options available while you are checking on a held or parked call.

# SAMPLE UCD DISPLAYS

```
005 calls in  
queue now
```

There are five calls currently waiting to be answered by the UCD group.

```
06 available  
04 logged in
```

There are six members in the group. Four of the members are currently logged in.

```
longest wait  
time is 02:24
```

The longest call on hold (waiting to be answered) was for two minutes, 24 seconds. This data applies to all calls since the supervisor data was last cleared. It does not necessarily represent calls currently in queue.

```
201: answered  
065 calls today
```

The agent at station 201 has answered 65 calls today.

```
124 calls  
received today
```

The UCD group has received 124 calls today.

```
201: average  
call time 04:43
```

The average call length for station 201 is four minutes and 43 seconds.

```
average time in  
queue is 03:51
```

The average time on hold (waiting to be answered) is three minutes and 51 seconds.

```
202: Sondra  
STATUS: OUT
```

Station 202 is currently out of the group. (The display can also show IN GROUP and DND.)

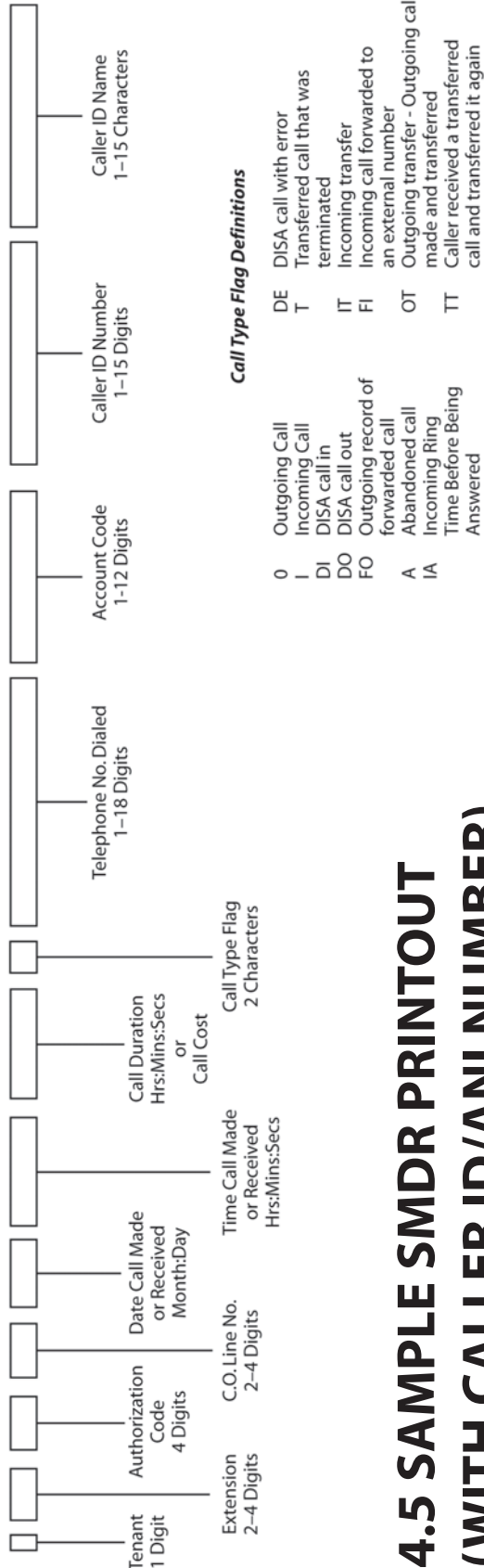
T	EXT	AUTH	TRK	MM/DD	STT	TIME	DURATION	FG	DIALED	DIGIT	ACCOUNT	CODE
1	3951		725	03/21	13:51:17	00:00:08	IA					
1	3951		725	03/21	13:51:25	00:00:14	IT					
1	217		744	03/21	13:51:29	00:00:14	IA					
1	235		725	03/21	13:51:39	00:00:06	T					
1	219		726	03/21	13:51:25	\$ 10.75	O		3056401067		*1234567890#	
1	217		744	03/21	13:51:43	00:00:40	I					
1	278		725	03/21	13:53:40	00:00:07	O		18007864782			
1	3951		726	03/21	13:54:45	00:00:07	IA					
1	219		03/21	13:55:03					GROUP OUT			
1	3951		726	03/21	13:54:52	00:00:30	IT					
1	217		726	03/21	13:55:22	00:00:16	TT					
1	235		03/21	13:55:30					DND ON			
1	218		726	03/21	13:55:38	00:00:33	TT					
1	235		03/21	13:57:50					DND OFF			
1	279	6398	727	03/21	13:57:32	\$ 13.25	O		3056401066			
1	219		03/21	14:00:45					GROUP IN			
1	219		726	03/21	13:56:11	00:05:38	T					
1	296		725	03/21	13:54:40	00:07:06	O		3055922900217			
1	219		717	03/21	14:03:57	00:00:15	O		19544530000		*1234567890#	

**Call Type Flag Definitions**

0	Outgoing Call	DE	DISA call with error
I	Incoming Call	T	Transferred call that was terminated
DI	DISA call in	IT	Incoming transfer
DO	DISA call out	FI	Incoming call forwarded to an external number
FO	Outgoing record of forwarded call	OT	Outgoing transfer - Outgoing call made and transferred
IA	Incoming Ring Time Before Being Answered	TT	Caller received a transferred call and transferred it again

## 4.4 SAMPLE SMDR PRINTOUT (WITHOUT CALLER ID)

T EXT	AUTH TRK	MM/DD	STT.TIME	DURATION	FG	DIALED DIGIT	ACCOUNT CODE	CID/ANI NUMBER	CID/ANI NAME
1 3951	725	03/21	13:51:17	00:00:08	IA				
1 3951	725	03/21	13:51:25	00:00:14	IT			13055922900	SAMSUNG TELECOM
1 217	744	03/21	13:51:29	00:00:14	IA				
1 235	725	03/21	13:51:39	00:00:06	T			13055922900	SAMSUNG TELECOM
1 219	726	03/21	13:51:25	\$ 10.75	O	3056401067	*1234567890#		
1 217	744	03/21	13:51:43	00:00:40	I				PIZZA DELIVERY
1 278	725	03/21	13:53:40	00:00:07	O	18007864782			
1 3951	726	03/21	13:54:45	00:00:07	IA				
1 219	726	03/21	13:55:03			GROUP OUT			
1 3951	726	03/21	13:54:52	00:00:30	IT			13055922900	SAMSUNG TELECOM
1 217	726	03/21	13:55:22	00:00:16	TT			13055922900	SAMSUNG TELECOM
1 235	726	03/21	13:55:30			DND ON			
1 218	726	03/21	13:55:38	00:00:33	TT			13055556420	PIZZA DELIVERY
1 235	726	03/21	13:57:50			DND OFF			
1 279	6398 701	03/21	13:57:32	\$ 13.25	O	3056401066			
1 219	726	03/21	14:00:45			GROUP IN			
1 219	726	03/21	13:56:11	00:05:38	T				
1 296	725	03/21	13:54:40	00:07:06	O	3055922900217		13055922900	SAMSUNG TELECOM



## 4.5 SAMPLE SMDR PRINTOUT (WITH CALLER ID/ANI NUMBER)

# 4.6 SAMPLE UCD REPORT

=====

UCD GROUP 529 : SALES

FROM: SUN 02 Feb 00:00  
 TO : SUN 02 Feb 02:54

CALL STATISTICS  
 =====

AVERAGE RING TIME(TIME TO ANSWER).....00:40  
 NUMBER OF TIMES ALL AGENTS BUSY.....00002  
 AVERAGE TIME IN QUEUE.....00:51  
 TOTAL CALLS RECEIVED.....00011  
 LONGEST QUEUE TIME(TODAY).....02:14  
 TOTAL CALLS ABANDONED.....00004

AGENT STATISTICS  
 =====

MEMBER	AGENT	NAME	CALLS ANSWERED	AVERAGE CALL TIME	RING TIME
01	210	JOHN	0002	01:55	00:05
02	211	SAM	0001	02:18	00:06
03	208	MIKE	0003	01:22	00:04
04	207	PETER	0001	03:16	00:05

=====

UCD GROUP 515 : SUPPORT

FROM: MON 03 Jan 08:30  
 TO : SUN 02 Jan 02:54

CALL STATISTICS  
 =====

AVERAGE RING TIME(TIME TO ANSWER).....00:07  
 NUMBER OF TIMES ALL AGENTS BUSY.....00005  
 AVERAGE TIME IN QUEUE.....01:06  
 TOTAL CALLS RECEIVED.....00023  
 LONGEST QUEUE TIME(TODAY).....01:02  
 TOTAL CALLS ABANDONED.....00001

AGENT STATISTICS  
 =====

MEMBER	AGENT	NAME	CALLS ANSWERED	AVERAGE CALL TIME	RING TIME
01	223	FRED	0012	02:33	00:08
02	213	JANE	0010	01:04	00:04

## 4.7 UCD CALL STATISTICS

### CALLS IN QUEUE NOW

How many calls are currently in queue. This statistic is a real time statistic and so will not print on a report.

### ABANDONED CALLS

This shows the number of callers that reached the UCD group, but hung up before being answered. A high number probably means that there are not enough agents available and the wait time is too long.

### AVERAGE RING TIME

This is calculated from the time an agent begins to ring until the time an agent answers the call, this does not include ringing at an agent station that does not answer or is logged out because of the ring next option.

### NUMBER OF TIMES ALL AGENTS BUSY

This is the number of times that a call is placed to an UCD group and all agents are busy or out of group. This check is made when the call is first placed to the group.

Example: If there are 5 members in a group, 3 are Out of Group one is busy and one is idle, and a call is placed to the group, because there is an idle station the all agents busy counter is not incremented.

If the idle station rings, does not answer and is logged out, although the condition of the group is now all agents busy, the check has been made and the agent busy statistic does not increment.

Also if a call comes into a group with all agents busy and then one becomes idle, the busy counter will increment because the check has been made.

### AVERAGE TIME IN QUEUE

This is calculated as an average of all the calls that were in queue.

Note that this is ONLY an average of the calls that were in queue. The caller must have overflowed to the UCD recording to be considered in queue.

A call is considered in queue until it is answered or until it goes to the final destination.

### TOTAL CALLS RECEIVED

The total number of times that calls were sent to a group. This includes calls that were answered by the group, calls that went to a group with all agents busy or out of group, calls that are abandoned and calls that go to UCD final destination. This includes intercom calls to the UCD group.

If this number is less than the total calls received by all the agents it is possible that calls were transferred from one agent to another.

If this number is more than the total calls received by all the agents it is possible that calls were unanswered by an agent and went to final destination or callers hung up while in queue.

This statistic includes:

- a) Calls answered by agent.
- b) Calls that are not answered by an agent and go to final destination.
- c) Calls that are sent to the UCD group but callers hang up before being answered.

### **LONGEST QUEUE TIME TODAY**

This shows the longest call in queue today. The queue time is calculated as follows:

- a) Queue time begins when a caller starts to hear the first UCD message.
- b) Queue time ends when a caller is either
  - Answered by an agent
  - System gets disconnected from C.O. or
  - Caller is transferred to final destination

### **LONGEST QUEUE TIME NOW**

This shows the longest call currently in queue. The queue time is calculated as follows:

- a) Queue time begins when a caller starts to hear the first UCD message.
- b) Queue time ends when a caller is either
  - Answered by an agent
  - System gets disconnected from C.O. or
  - Caller is transferred to final destination

## **4.8 UCD AGENT STATISTICS**

### **LOGGED IN**

The number of stations programmed in the UCD group and the number of stations that are currently logged in. This statistic is a real time statistic and so will not print on a report.

### **STATUS**

This screen shows the agents name, extension number and status. The status can be In Group, Out of group or in DND. This statistic is a real time statistic and so will not print on a report.

### **CALLS ANSWERED**

The total number of calls answered by the agent. This does not include ring no answer to an agent station. If this total number is less than the calls received by the group it is possible that calls were unanswered by an agent and went to final destination or that callers hung up while in queue. If this total number is more than the calls received by the group it is possible that calls were transferred from one agent to another.

### **AVERAGE CALL TIME**

This is an average of all the call durations for the agent.

### **AVERAGE RING TIME**

This is an average of all the ring times for the agent. Ring times are previously explained.

# 4.9 SAMPLE TRAFFIC REPORT

TRAFFIC REPORT FOR [ STA Miami ] Mar/21/1999 13:35

\*\*\*\*\* SYSTEM STATISTICS \*\*\*\*\*

BEGINNING: Mar/15/1999 00:42

ENDING: Mar/21/1999 13:32

ACTIVITY	SYSTEM TOTAL
INCOMING TRUNK CALLS - ANSWERED.....	3041
INCOMING TRUNK CALLS - NOT ANSWERED.....	26
OUTGOING TRUNK CALLS .....	2168
A SELECTED TRUNK WAS BUSY.....	44
INTERCOM CALLS - COMPLETED.....	7178
INTERCOM CALLS - NOT ANSWERED.....	1540
TRUNK RECALLS TO STATION.....	145
TRUNK RECALLS TO OPERATOR GROUP.....	32
INTERNAL PAGE USED.....	35
EXTERNAL PAGE USED.....	79
ALL PAGE USED.....	231

\*\*\*\*\* TRUNK GROUPS \*\*\*\*\*

GROUP	OUTGOING	BUSY
9	1245	18
800	521	3
801	20	3
802	0	0

\*\*\*\*\* INDIVIDUAL TRUNKS \*\*\*\*\*

TRUNK	TRUNK-NAME	ATTA	ANSD	NOT-ANSD	OUTGOING	BUSY
701	LOCAL 1	0	737	0	19	12
702	LOCAL 2	0	541	4	26	11
703	LOCAL 3	0	290	1	37	21

\*\*\*\*\* STATION HUNT GROUPS \*\*\*\*\*

GROUP	<----- OUTSIDE CALL ----->		ANSD
	ANSD	NOT-ANSD	
500	439	19	61
501	261	37	38
502	40	2	77
503	87	5	162
504	19	1	44

\*\*\*\*\* INDIVIDUAL STATIONS \*\*\*\*\*

EXT	STATION-NAME	<----- OUTSIDE CALL ----->					><-INTERCOM->			
		ATTA	ANSD	NOT-ANSD	DIALED	ICM-TRSF	TRK-TRK	PICKUP	ANSD	DIALED
201	Operator	9	360	11	15	341	0	0	39	72
202	Barbara	12	60	2	80	20	0	12	49	66
203	Ivania	4	25	1	36	3	0	18	86	29

# 4.10 TRAFFIC REPORT OVERVIEW

A\*\*\*\*\* SYSTEM STATISTICS \*\*\*\*\*

1 BEGINNING: 04/01/99 08:00 ENDING: 04/01/99 17:30

2 ACTIVITY	SYSTEM TOTAL
3 INCOMING TRUNK CALLS - ANSWERED.....	0000
4 INCOMING TRUNK CALLS - NOT ANSWERED.....	0000
5 OUTGOING TRUNK CALLS .....	0000
6 A SELECTED TRUNK WAS BUSY.....	0000
7 INTERCOM CALLS - COMPLETED.....	0000
8 INTERCOM CALLS - NOT ANSWERED.....	0000
9 TRUNK RECALLS TO STATION.....	0000
10 TRUNK RECALLS TO OPERATOR GROUP.....	0000
11 INTERNAL PAGE USED.....	0000
12 EXTERNAL PAGE USED.....	0000
13 ALL PAGE USED.....	0000

**1. BEGINNING & ENDING**

This identifies when the statistics were collected. It includes dates and time.

**2. ACTIVITY:** Overall summary of traffic in the system for activities 3 to 13.

**3. INCOMING TRUNK CALLS-ANSWERED:** These are any incoming trunk calls to the system. These calls are pegged when answered by any device and/or station in the system whether it is a new call or a recall.

**4. INCOMING TRUNK CALLS-NOT ANSWERED:** These are any incoming trunk calls that were not answered by any station or device in the systems. These are the same calls that would be flagged as abandoned in SMDR.

**5. OUTGOING TRUNK CALLS:** These are all outgoing trunk calls that were originated by any station or through the DISA feature. Outgoing trunk calls are valid calls as defined by the SMDR START TIME in MMC 501.

**6. A SELECTED TRUNK WAS BUSY:** Pegged every time a trunk or trunk group was busy regardless of the manner in which it was selected (e.g., DTS key, LCR, "9" 7XX, TRK GROUP SELECT, SPD, External call forward, DISA).

**7. INTERCOM CALLS COMPLETED:** These are all intercom calls that were completed to any station, station group or device.

**8. INTERCOM CALLS NOT COMPLETED:** These are all intercom calls that were not answered and resulted in the calling party hanging up. A call to a station group that overflows to another station is considered not answered whether the overflow destination did or did not answer.

**9. TRUNK RECALLS TO STATION:** These are trunk calls that were placed on any kind of hold and recalled a station. These are also trunk calls that were transferred and were not answered and recalled the transferring station. This includes members of the operator group that put calls on hold and then recall the operators station.

- 10. **TRUNK RECALLS TO OPERATOR GROUP:** These are any trunk calls that recalled to the operator group.
- 11. **INTERNAL PAGE USED:** Peg count of every time internal page was accessed.
- 12. **EXTERNAL PAGE USED:** Peg count for every time external page was accessed.
- 13. **ALL PAGE USED:** Peg count of every time the all page feature was accessed. This does not include internal or external page, only 55+\* or PAGE \*.

**B\*\*\*\*\* TRUNK GROUPS \*\*\*\*\***

1 GROUP	2 OUTGOING	3 BUSY
9	0000	0000
800	0000	0000
801	0000	0000

- 1. **GROUP:** A listing of all trunk groups assigned in the system.
- 2. **OUTGOING:** These are the number of outgoing trunk calls made using each trunk group. Pegged every time a member of this trunk group was used to make a valid outgoing call. A valid outgoing call is defined by the SMDR Start Time programmed in MMC 501.
- 3. **BUSY:** This is the number of times each trunk group was busy when someone attempts to access it.

**C\*\*\*\*\* INDIVIDUAL TRUNKS \*\*\*\*\***

1TRUNK	2TRUNK-NAME	3ATTA	4ANSD	5NOT-ANSD	6OUTGOING	7BUSY
701		0000	0000	0000	0000	0000
702		0000	0000	0000	0000	0000
703		0000	0000	0000	0000	0000
704		0000	0000	0000	0000	0000
705		0000	0000	0000	0000	0000
706		0000	0000	0000	0000	0000
707		0000	0000	0000	0000	0000
708		0000	0000	0000	0000	0000
709		0000	0000	0000	0000	0000
710		0000	0000	0000	0000	0000

- 1. **TRUNK:** A listing of each trunk in the system.
- 2. **TRUNK NAME:** The names of each trunk as programmed in MMC 404.
- 3. **ATTA:** Average Time To Answer for trunks is counted in the number of seconds that ringing voltage is detected at the trunk interface and the timer stops when trunk is answered by station or device in the system. The ATTA is the sum of all answered times divided by the answered call count.
- 4. **ANSD:** This is the number of times this specific trunk was answered by any station or device whether it is a new call or a recall.
- 5. **NOT-ANSD:** This is the number of times this specific trunk rang the system but was not answered. These are the same calls that would be flagged as abandoned in SMDR.

- 6. **OUTGOING:** This is the number of times this trunk was used to make an outgoing call. A valid outgoing call is defined by the SMDR START TIME programmed in MMC 501.
- 7. **BUSY:** This is the number of times this trunk was busy when accessed by a button or dial code.

D\*\*\*\*\* STATION HUNT GROUPS \*\*\*\*\*

<----- 1 OUTSIDE CALL ----->			5 <-INTERCOM->
2GROUP	3ANSD	4NOT-ANSD	6ANSD
500	0000	0000	0000
501	0000	0000	0000
502	0000	0000	0000
503	0000	0000	0000
504	0000	0000	0000

- 1. **OUTSIDE CALLS:** These statistics are for outside calls that reach these station groups regardless how they arrive there.
- 2. **GROUP:** Listing of all station groups in the system.
- 3. **ANSD:** This column is a peg count of all answered trunk calls that rang to the specific group directory number regardless of how these arrived.
- 4. **NOT-ANSD:** The number of times any trunk call directed to the specific group number was not answered by any member of the group.
- 5. **INTERCOM:** An intercom call made from a station or device within the system to the specific group number.
- 6. **ANSD:** This is a count of how many times an intercom call was answered by any group member of that specific group.

E\*\*\*\*\* INDIVIDUAL STATIONS \*\*\*\*\*

<----- 1 OUTSIDE CALL ----->								11 <-INTERCOM->		
2	3	4	5	6	7	8	9	10	12	13
EXT	STATION-NAME	ATTA	ANSD	NOT-ANSD	DIALED	ICM-TRSF	TRK-TRK	PICKUP	ANS	DIALED
201		0000	0000	0000	0000	0000	0000	0000	0000	0000
202		0000	0000	0000	0000	0000	0000	0000	0000	0000
203		0000	0000	0000	0000	0000	0000	0000	0000	0000
204		0000	0000	0000	0000	0000	0000	0000	0000	0000
205		0000	0000	0000	0000	0000	0000	0000	0000	0000

- 1. **OUTSIDE CALLS:** These statistics are for outside calls that in any way reach individual stations or devices.
- 2. **EXT:** Listing of all extension numbers in the system. This also includes AA, VM, and CADENCE ports.
- 3. **STATION NAME:** The name for each particular station as programmed in MMC 104.
- 4. **ATTA:** Average Time To Answer for stations is counted in the number of seconds that ringing signal is applied to a station for trunk calls and recalls. The ATTA is the sum of all answered times divided by the answered call count. Use the same calculation method as used for individual trunk ATTA.

5. **ANSD:** This is a count of how many times an outside call was answered by the specific station. Outside callers recalling a station are not counted again when they are answered.
6. **NOT-ANSD:** This is a count of how many times a trunk call was directed to the station but was not answered by this station.
7. **DIALED:** Peg count of how many times the station made a valid outside call. An outside call is defined by the SMDR start time in MMC 501.
8. **ICM-TRSF:** This is the number of times a trunk call was successfully transferred to another station using the intercom. It includes both screened and unscreened transfer.
9. **TRK-TRK:** This is the number of times a trunk call was transferred to another trunk (tie line) This is called a trunk-to-trunk transfer. This field gets pegged every time the station completes a trunk to trunk transfer.
10. **PICKUP:** This is a count of the outside calls that were picked up by the specific station. Picked-up calls are calls that are not ringing at your station but were answered by you. This peg count is separate from the number of answered call in #5 of Individual Stations section E.
11. **INTERCOM:** Statistics for intercom calls. An intercom call made from a station or a station device within the system to another station.
12. **ANSD:** This is the number of times an intercom call was answered by this specific station. Screened transfers count as an answered intercom call.
13. **DIALED:** The number of times the specific station dialed another station or station group. Screened transfers count as a dialed intercom call.

# PART 5. GENERAL USER INFORMATION

## 5.1 RADIO FREQUENCY INTERFERENCE

**WARNING:** This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15 of the FCC rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses and can radiate radio frequency energy. If not installed and operated in accordance with the instruction manual, it may cause interference with radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his own expense.

The following measures can be tried:

1. Reorient the receiving antenna.
2. Relocate the telephone with respect to the receiver.
3. Move the telephone equipment away from the receiver.
4. Plug the Key Service Unit into a different AC outlet so that the KSU and receiver are on different circuits.

## 5.2 FCC REQUIREMENTS

The iDCS 100 Release 2 electronic telephone system complies with Part 68 of the Federal Communications Commission Rules and Regulations.

### UNAUTHORIZED MODIFICATIONS

Any changes or modifications performed on this equipment that are not expressly approved in writing by SAMSUNG TELECOMMUNICATIONS AMERICA could cause noncompliance with the FCC rules and void the user's authority to operate the equipment.

NOTE: Allowing this equipment to be operated in such a manner as to not provide for proper answer supervision is a violation of Part 68 of the FCC's rules.

### NOTIFICATION TO TELEPHONE COMPANY

Before connecting the iDCS 100 Release 2 system to the telephone network, the telephone company may request the following information:

- Your telephone number or all numbers that will be connected to the iDCS 100 Release 2 system.
- FCC Registration Numbers:
  - Key System—Fully Protected A3LKOR-32706-KF-E
  - Multi-Function (Hybrid)—Fully Protected A3KLOR-32705-MF-E
- Ringer Equivalence Number 1.2 B for 2CO x 4DLI and 2CO x 4SLI
- Ringer Equivalence Number 1.6 for S3TRK and S6TRK

The iDCS 100 Release 2 may be configured as a key system or a hybrid system. Depending on the method of operation, the appropriate FCC number LCR must be given to the telephone company. Certain features such as pooled access by button or dial access, LCR, off premise extensions and tie lines may require the hybrid registration. Check with the local telephone company providing the service if you are in doubt. It is the customer's responsibility to comply with local telephone company tariffs.

## TELEPHONE CONNECTION REQUIREMENTS

The Federal Communications Commission (FCC) has established rules which permit the DCS to be connected directly to the telephone network using telephone company network access jacks usually referred to as "Registered Jacks."

<b>5.3 TELEPHONE COMPANY INTERFACES</b>			
<b>CIRCUIT TYPE</b>	<b>100 R2 CARD TYPE</b>	<b>FACILITY INTERFACE CODE</b>	<b>NETWORK JACK</b>
LOOP START LINE	2 x 4DLI 2 x 4SLI S3TRK S6TRK	O2LS2  04DU9-DN 04DU9-1KN	RJ21X RJ11C RJ14C RJ48C
GROUND START LINE	T1-SF T1-ESF	04DU9-BN 04DU9-1KN	RJ48C RJ21X
DID LINE	T1-SF T1-ESF DID	04DU9-BN 04DU9-1KN O2RV2-T	RJ48C RJ21X RJ11C RJ14C
E & M TIE LINE	T1-SF T1-ESF 2E&M x 4DLI	04DU9-BN 04DU9-1KN TL11M	RJ48C RJ2EX
OFF PREMISES EXTENSION	2SLI (Only)	OL13C	RJ21X RJ11C RJ14C
ISDN-PRI	TE/PRI	04DU9-1KN	RJ48C
ISDN-BRI	S4BRI	02155	NT1

### RINGER EQUIVALENCE (REN)

The REN is used to determine the quantity of devices which may be connected to the telephone line. Excessive RENs on the telephone line may result in the devices not ringing in response to an incoming call. In most but not all areas, the sum of the RENs should not exceed 5.0. To be certain of the number of devices that may be connected to the line, as determined by the number of RENs, contact the telephone company to determine the maximum REN for the calling area.

### INCIDENCE OF HARM

If the terminal equipment, the iDCS 100 Release 2, causes harm to the telephone network, the telephone company will notify you in advance that temporary discontinuance of service may be required. But if advance notice is not practical, the telephone company will notify the customer as soon as possible. Also, you will be advised of your right to file a complaint with the FCC if you believe it is necessary.

## CHANGES TO TELEPHONE COMPANY EQUIPMENT OR FACILITIES

The telephone company may make changes in its facilities, equipment, operations or procedures that could affect the operation of the equipment. If this happens, the telephone company will provide advance notice in order for you to make the necessary modifications so that you may maintain uninterrupted service.

## SERVICE CENTER

If trouble is experienced with the iDCS 100 Release 2, please contact your local SAMSUNG TELECOMMUNICATIONS AMERICA for repair or warranty information. If the trouble is causing harm to the telephone network, the telephone company may request that you remove the equipment from the network until the problem is resolved.

## FIELD REPAIRS

Only technicians certified on the iDCS 100 Release 2 are authorized by SAMSUNG TELECOMMUNICATIONS AMERICA to perform system repairs. Certified technicians may replace modular parts of a system to repair or diagnose trouble. Defective modular parts can be returned to SAMSUNG TELECOMMUNICATIONS AMERICA for repair.

## GENERAL

This equipment must not be used on coin telephone lines. Connection to party line service is subject to state tariffs.

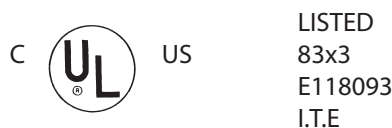
The iDCS 100 Release 2 system uses toll restriction and LCR features that are programmed to allow dialing over the public telephone network. The North American Numbering Plan (NANP) determines these network area codes and exchange codes. Failure to update the system programming or software may deny you access to new area codes and exchanges. Bell Communication Research (Bellcore) administers the NANP and publishes it. To obtain the latest information and keep your system current, contact Bellcore at (201) 829-3071.

## HEARING AID COMPATIBILITY

All models of the iDCS 100 Release 2 are hearing aid compatible as specified in Part 68 of the FCC Rules.

## 5.4 UNDERWRITERS LABORATORIES

The iDCS 100 Release 2 system has been tested to comply with safety standards in the United States as listed below. This system is listed with Underwriters Laboratories.



## 5.5 MUSIC ON HOLD WARNING

**IMPORTANT NOTICE:** In accordance with US copyright laws, a license may be required from the American Society of Composers, Authors and Publishers (ASCAP) or other similar organizations if copyrighted music is transmitted through the Music on Hold feature. SAMSUNG TELECOMMUNICATIONS AMERICA hereby disclaims any liability arising out of failure to obtain such a license.

## 5.6 EQUAL ACCESS REQUIREMENTS

The iDCS 100 Release 2 is capable of providing users access to interstate providers of operator services through the use of access codes. Modifications of this equipment by call aggregators to block access dialing codes is a violation of the Telephone Operator Consumer Act of 1990 and Part 68 of the FCC Rules.

## 5.7 DISA WARNING

Lines that are used for the Direct Inward System Access feature must have the disconnect supervision options provided by the telephone company.

**WARNING:** As it is impossible to control who may access your DISA line it is suggested that you do not turn this feature on unless you intend to use it. If you do use this feature, it is good practice to frequently change passcodes and periodically review your telephone records for unauthorized use.

**KEY SYSTEMS DEALER AGREEMENT  
SAMSUNG TELECOMMUNICATIONS AMERICA  
KEY SYSTEMS LIMITED WARRANTY**

SAMSUNG TELECOMMUNICATIONS AMERICA, L.P. ("Samsung"), warrants to its authorized Dealers and to the original retail purchaser ("Users") of a Samsung product for a period of 24 months from the date of shipment of the Product from Samsung's facility, that the Product (except for lamps, fuses, and other consumable items) will be free from defects in material and workmanship. Repaired or replaced materials shall be warranted for the balance of the warranty remaining on the original equipment, or 90 days from date of shipment from Samsung's facility, whichever is longer.

This warranty is for the benefit of and shall apply only to authorized Dealers and to Users. This warranty will not apply if the defect arises out of accident, neglect, alteration or misuse, failure of electric power, air conditioning, humidity control, causes other than ordinary use, or causes beyond Samsung's control. All warranty claims shall be waived unless reported, in writing, to Samsung or its authorized Dealer, prior to the expiration of the applicable warranty period.

The obligation of Samsung under this warranty is, at the sole option of Samsung: 1) the repair or replacement (with new or refurbished parts), of the defective or missing parts that are causing the malfunction and which are determined to be the defective by Samsung, and the return shipment of such parts to the Dealer (Dealer or User shall be responsible to pay for shipment of the defective parts to Samsung and for all the expenses connected with their removal and reinstallation); or 2) in lieu of repair or replacement, Samsung may refund the price charged by Samsung to its Dealer for such parts as are determined by Samsung to be defective and which are returned to Samsung through an authorized Dealer within the warranty period and no later than 30 days after such malfunction, whichever occurs first.

To obtain service under this warranty:

(1) USERS must provide written notice of the malfunction to an authorized Samsung Dealer within the warranty period and not later than 30 days after the date of the malfunction, whichever occurs first. If the USER is unable to identify an authorized Samsung Dealer, USER must provide written notice of the malfunction, including proof of the date of purchase of the equipment and the serial number of the malfunctioning Product, to Samsung at its corporate offices. Upon receipt of such notice and determination by Samsung that User is eligible for Warranty service, Samsung will provide the USER with the name of an authorized Samsung Dealer to contact for warranty service. DEALERS must provide written notice of malfunction to Samsung no later than the expiration of the warranty period 30 days after the date the Dealer becomes aware of the malfunction, whichever comes first. For purposes of this Warranty, the issuance by Samsung of a Return Material Authorization (RMA) number by telephone to an authorized Dealer shall be deemed to be written notice from the Dealer with respect to the material returned under that RMA.

SAMSUNG MAKES NO OTHER WARRANTIES, EXPRESS OR IMPLIED, AND SPECIALLY DISCLAIMS ANY IMPLIED WARRANTY OF MERCHANTABILITY OR FITNESS FOR A PARTICULAR PURPOSE. THESE WARRANTIES ARE DEALER'S AND USER'S SOLE REMEDIES AND IN LIEU OF ALL OBLIGATIONS OR LIABILITIES ON THE PART OF SAMSUNG FOR DAMAGES, INCLUDING, BUT NOT LIMITED TO, SPECIAL, INCIDENTAL OR CONSEQUENTIAL DAMAGES ARISING OUT OF OR IN CONNECTION WITH THE USE OF THE PRODUCTS, OR ANY DAMAGES WHATSOEVER RESULTING FROM LOSS OF USE, DATA OR PROFITS, ARISING OUT OF OR IN CONNECTION WITH THE PERFORMANCE OF THE PRODUCTS, WHETHER IN A CONTRACT OR TORT ACTION. INCLUDING NEGLIGENCE, EVEN IF SAMSUNG HAS BEEN ADVISED OF THE POSSIBILITY OF SUCH DAMAGES, THE TOTAL MAXIMUM LIABILITY OF SAMSUNG FOR BREACH OF WARRANTY SHALL BE LIMITED TO A REFUND OF THE COST OF THE DEFECTIVE PRODUCT.

No Dealer and no person other than an officer of SAMSUNG TELECOMMUNICATIONS AMERICA, L.P. may extend or modify this warranty, and no modification or extension of this warranty shall be effective unless in writing signed by the authorized officer of SAMSUNG TELECOMMUNICATIONS AMERICA, L.P.

# NOTES